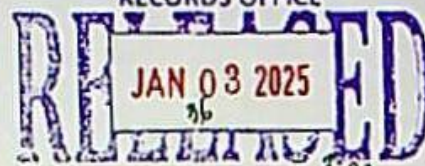




Republic of the Philippines  
Department of Education

REGION I  
SCHOOLS DIVISION OFFICE DAGUPAN CITY

DepEd SDO Dagupan City  
RECORDS OFFICE



Time: 1:03

Office of the Schools Division  
Superintendent

January 2, 2025

DIVISION MEMORANDUM

No: 003 s. 2025

DIVISION FESTIVAL OF TALENTS 2025

To: Assistant Schools Division Superintendent  
Chief of Functional Divisions – CID & SGOD  
Education Program Supervisors  
Public Schools District Supervisors  
Public Secondary and Elementary School Heads  
Private Secondary and Elementary School Heads

1. Relative to the annual National Festival of Talents, this Division will conduct the 2025 Division Festival of Talents on January 14, 2025, from 8:00 AM to 5:00 PM at Bonuan Buquig National High School.
2. The activity aims to:
  - a. select contestants who will represent the Division in the Regional level skills competition;
  - b. showcase the knowledge, skills, and positive attitudes of both the teachers and learners; and
  - c. foster camaraderie among peers in participating in the contests.
3. Participants in this activity are the elementary and secondary student-contestants, coaches, members of the working committees, contest administrators/facilitators, school heads, department heads/focal persons/coordinators and selected board of judges.
4. The contest venues for the different contests shall be prepared ahead by the contest administrators in coordination with the BBNHS in-charge counterparts.
5. The contest materials and tools needed in the contest shall be brought by the contestants. The Advanced Information NFOT Guidelines will be followed for the different contests.
6. Expenses on meals of the guests & working committees, certificates, and other office supplies shall be charged from DFOT Funds while meals, contest materials, transportation and other related expenses of the contestants and coaches shall be charged to MOOE/local funds/canteen/other sources subject to the usual accounting and auditing rules and regulations.
7. Meeting of the technical working group, contest administrators/facilitators and coaches will be determined and scheduled by the EPS In-charge. The attendance of all concerned is a must.



Address: DepEd SDO, Burgos St., Dagupan City  
Telephone No : (075) 653-4101  
Website: depeddagupan.com  
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Republic of the Philippines  
Department of Education

REGION I  
SCHOOLS DIVISION OFFICE DAGUPAN CITY

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8. The coaches' classes must be assigned to Head Teachers and/or relieving teachers to assure adherence to time-on-task policy.
9. The number of participants for elementary competitions are 10 for public elementary (1 per clustered district for public elementary) and 10 for private schools and for the secondary competitions, 1 per public secondary school and 8 for private schools.
10. See Attached Enclosure for the Contest Implementing Guidelines.
11. For any concern or queries, please contact the Education Program Supervisor In-Charge.
12. Widest dissemination of and compliance to this memorandum is desired.

  
ROWEN C. BANZON EdD, CESO V  
Schools Division Superintendent



# 2025 NATIONAL FESTIVAL OF TALENTS



## Implementing Guidelines on Technolympics

The categories, components, number of learner-participants and teacher-coaches, and time allotment for Technolympics per region are the following:

Category	Component	No. of Learner-Participant	No. of Teacher-Coach	Time Allotment
<b>Elementary</b>				
Invitation Card Making using MS Productivity Tools	ICT	1	1	3 hours
Extension Cord with Switch Assembly	IA	1	1	3 hours
Food Preparation and Presentation	FCS	2	1	4 hours
Dish Gardening	AFA	1	1	4 hours
<b>Secondary</b>				
Technical Drafting	ICT	1	1	4 hours
Electrical Installation and Maintenance (EIM)	IA	2	1	4 hours
Bread and Pastry Production	FCS	2	1	4 hours
Food Processing (Meat, Fish & Vegetable)	AFA	2	1	4 hours
<b>Total</b>		<b>12</b>	<b>8</b>	



# TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



<b>COMPONENT AREA</b>	INFORMATION AND COMMUNICATION TECHNOLOGY (ICT)	
<b>KEY STAGE</b>	Elementary Grades 4-6)	
<b>EVENT TITLE</b>	Invitation Card Making Using Microsoft Productivity Tools	
<b>NO. OF PARTICIPANT/S</b>	1 learner-participant	
<b>TIME ALLOTMENT</b>	Three (3) Hours, excluding interview	
<b>PERFORMANCE STANDARD</b>	<p>Ang mga mag-aaral ay nakagagawa ng iba't ibang dokumento gamit ang <i>computing devices at productivity tools</i>. [MATATAG, Grade 4]</p> <p>Nakagagawa ng knowledge products gamit ang productivity tools. [Kto12 Curriculum, Grade 5, Content 7]</p>	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Creativity, Communication, Critical Thinking, ICT for Learning, Self-Regulation, Digital Literacy, Adaptability	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Publishing, Printed Media, ICT, and Digital Communication	
<b>DESCRIPTION</b>	Invitation Card Making Using Microsoft Productivity Tools is an NFOT event category of Technolympics that allows learner-participants to utilize several Microsoft productivity tools to make unique invitation cards based on the given topic or theme.	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>A. MATERIALS, TOOLS AND EQUIPMENT</b>	<p>To be provided by the participants:</p> <ul style="list-style-type: none"> <li>• None</li> </ul>	<p>To be provided by the event organizers:</p> <ul style="list-style-type: none"> <li>• Desktop/Laptop with Windows 10 or higher installed with MS Office Standards or higher version</li> <li>• Printer with colored cartridges</li> <li>• Filed Photos on the computer</li> <li>• Extension wire and UPS</li> <li>• Laid paper in A4</li> <li>• Mouse</li> <li>• Scissors/ Handheld Cutter</li> <li>• Plastic /Metal Ruler</li> <li>• Curling Ribbon, 2 meters per participant</li> </ul>
<b>B. VENUE</b>	Airconditioned Computer Laboratory/ Conference Room	
<b>CRITERIA FOR JUDGING</b>	<b>Creativity of Design</b>	<b>30%</b>
	<i>Exceptional</i>	30%
	<i>Proficient</i>	25%
	<i>Adequate</i>	20%

	<i>Basic 15 %</i>	
	<b>Technical Use of the Productivity Tools</b>	<b>20%</b>
	<i>Exceptional 20%</i>	
	<i>Proficient 15%</i>	
	<i>Adequate 10%</i>	
	<i>Basic 5 %</i>	
	<b>Relevance to the Theme</b>	<b>15%</b>
	<i>Exceptional 15%</i>	
	<i>Proficient 10%</i>	
	<i>Adequate 5%</i>	
	<i>Basic 1 %</i>	
	<b>Layout and Measurement</b>	<b>15%</b>
	<i>Exceptional 15%</i>	
	<i>Proficient 10%</i>	
	<i>Adequate 5%</i>	
	<i>Basic 1%</i>	
	<b>Wise use of time/speed</b>	<b>5%</b>
	<i>Exceptional 5%</i>	
	<i>Proficient 4%</i>	
	<i>Adequate 3%</i>	
	<i>Basic 2 %</i>	
	<b>Ability to Present the Process</b>	<b>15%</b>
	<i>Exceptional 15%</i>	
	<i>Proficient 10%</i>	
	<i>Adequate 5%</i>	
	<i>Basic 1%</i>	
	<b>Total</b>	<b>100%</b>

**MECHANICS**

- A. All officially enrolled Elementary ALS learners and Grade 4-6 learners with LRN can join the contest.
- B. The Event Administrator, Members of the Technical Committee, and Board of Judges shall be at the venue sixty (60) minutes ahead of the event schedule.
- C. The Technical Committee shall inspect the resource requirements for the contest.
- D. The materials, supplies, tools, equipment, data, and photos needed at the venue shall be made ready by the Event Administrator sixty (60) minutes before the event schedule.
- E. Any of the Microsoft Productivity Tools (Word, Excel, Powerpoint, Publisher, Paint, Picture Manager) may be used by the learner-participants.
- F. The layout size of the invitation card and the theme shall be announced by the Event Administrator during the preliminaries.
- G. All participants are expected to arrive at the designated venue at least thirty (30) minutes before the event begins. Late participants may be permitted to join upon thorough review and assessment of their reasons by the Technical Committee.
- H. The Event Administrator shall let the participants draw lots to determine their respective entry numbers and places.
- I. Borrowing of materials, supplies, tools, and equipment is strictly prohibited.
- J. Briefing of participants be done fifteen (15) minutes before the start of the event.
- K. The Event Administrator will signal the start of the event. Once underway, teacher-coaches and other delegates will no longer be permitted to communicate with the participants.
- L. Only the Event Administrator, Technical Committee Members, Judges, Official photographers, and participants are allowed to be at the contest venue.
- M. Participants shall go through a panel interview and deliberation by the Board of Judges after the 3-hour time allotment.
- N. Participants are advised to bring their food as they are not allowed to go out of the venue.
- O. Filename shall be using this format:  
    InvitationCard# (participant's number)  
    Example: **InvitationCard#01**
- P. The working area shall be cleaned by the participants immediately after the contest.



## TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)

<b>COMPONENT AREA</b>	<b>Industrial Arts</b>
<b>KEY STAGE</b>	Key Stage Two (2): Grades 4 to 6
<b>EVENT TITLE</b>	Extension Cord with Switch Assembly
<b>NO. OF PARTICIPANT/S</b>	1 learner-participant
<b>TIME ALLOTMENT</b>	3 hours including the interview
<b>PERFORMANCE STANDARD</b>	The learner constructs simple electrical gadgets with ease and dexterity.
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	It is essential for learners to manifest learning and innovation skills and abilities where they think critically, reflectively, and creatively, analyze, and solve problems, create and implement innovations using a variety of techniques or methods, and generate functional knowledge that supports varying degrees of thinking skills and metacognition.
<b>CREATIVE INDUSTRIES DOMAIN</b>	Design
<b>DESCRIPTION</b>	<b>Extension cord with switch making</b> is an NFOT event category of Technolympics that allows learner-participant to demonstrates an understanding of and skills in making simple electrical gadgets.
<b>TECHNICAL SPECIFICATION</b>	<p><b>Materials</b></p> <ol style="list-style-type: none"> <li>1. 6 meters # 16 stranded wire</li> <li>2. 1foot # 16 THHN electrical wire</li> <li>3. 1 pc surface type utility box</li> <li>4. 1 pc single pole single throw switch</li> <li>5. 2 pcs convenience outlet</li> <li>6. 1 set 3-gang plate</li> <li>7. 1 pc male plug (15A)</li> </ol> <p><b>Tools:</b></p> <ol style="list-style-type: none"> <li>1. Electrical tools (long nose, pliers, phillips and flathead screwdriver)</li> <li>2. Multi Tester</li> </ol> <p>Appropriate PPE</p>

	<b>Venue</b> a. Well-ventilated spacious room b. With electrical outlets/extension wires	
<b>CRITERIA FOR JUDGING</b>	<b>Criteria</b>	<b>Percentage</b>
	Quality of the output/	15%
	Accuracy	15%
	Functionality	30%
	Use of tools	15%
	Safety	10%
	Speed	5%
	Ability to explain	10%
	<b>Total</b>	<b>100%</b>
<b>MECHANICS</b>	a. All officially enrolled Grade 4 to 6 learners including ALS learners with LRN are eligible to join. b. The Event Administrator, members of the Technical Committee and Board of Judges shall be at the venue two (2) hours ahead of the event schedule. c. The Technical Committee shall inspect the resource requirements for the contest. d. Event materials, supplies, tools, equipment, data, and photos needed at the venue shall be made ready by the Event Administrator sixty (60) minutes before the event schedule. e. All participants are expected to be at the designated venue thirty (30) minutes before the event starts. Late participants may or may not be allowed to join after careful evaluation and scrutiny of their reasons presented to the Technical Committee. f. The Event Administrator shall let participants to draw lots to determine their respective places. Setting up of their extension cords and tools which shall be done during this time. g. Borrowing of materials, supplies, tools and equipment is strictly prohibited. h. Briefing of participants shall be done thirty (30) minutes before the scheduled event. i. The Event Administrator shall signal for the event to start. Once the event has started, the teacher-coach and other delegates shall no longer be allowed to talk to the participants to concentrate in the event. j. Only the Event Administrator, Technical Committee members, Judges, Official	



	<p>Photographer, and participants are allowed to be at the venue.</p> <ul style="list-style-type: none"><li>k. Participants shall go through a panel interview and deliberation by the Board of Judges within the three (3) hour time allotment.</li><li>l. Participants are advised to bring their own food as they are not allowed to go out of the venue during the break time.</li><li>m. The working area should be cleaned by participants immediately after the event.</li></ul>
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# TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



<b>COMPONENT AREA</b>	<b>FAMILY AND CONSUMER SCIENCE/HOME ECONOMICS</b>	
<b>KEY STAGE</b>	Key Stage Two (2): Grades 4 to 6	
<b>EVENT TITLE</b>	<b>Food Preparation and Presentation</b>	
<b>NO. OF PARTICIPANT/S</b>	2 learner-participants	
<b>TIME ALLOTMENT</b>	4 hours excluding interview	
<b>PERFORMANCE STANDARD</b>	The learners use and maintain appropriate kitchen tools and equipment and follows the Occupational Health and Standard (OHS) in food preparation and presentation.	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Use of appropriate technology, learning and innovative skills and abilities where learners think critically, reflectively, and creatively.	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Creative Services	
<b>DESCRIPTION</b>	<b>Food Preparation and Presentation</b> is an NFOT event category of Technolympics that allows learner-participants to apply the principles of food preparation and presentation. It includes food preparation, designing, and presentation of a main course with chicken as the main ingredient.	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>C. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants: <ul style="list-style-type: none"> <li>• PPE</li> </ul>	To be provided by the event organizers: <ul style="list-style-type: none"> <li>• 1 kg Chicken (leg part)</li> <li>• Marketable ingredients</li> <li>• Cooking utensils</li> <li>• Gas Stove/LPG</li> <li>• Dinner Plate for plating presentation</li> <li>• Extension Cords</li> <li>• Working Table</li> <li>• Presentation Table</li> <li>• Provision of Oven</li> </ul>
<b>D. VENUE</b>	<ul style="list-style-type: none"> <li>• Preferably HE Room with tiled floors, well-lighted and fully ventilated cooking area, sufficient water supply, medical kit and fire extinguishers.</li> </ul>	
<b>CRITERIA FOR JUDGING</b>	<b>Criteria</b>	<b>Percentage</b>
	Presentation	20%
	Palatability	20%
	Process	20%
	Proper Use of Tools and Equipment	10%

	Sanitary Practices	5%
	Safety	10%
	Speed	5%
	Ability to Present Idea	10%
	<b>Total</b>	<b>100%</b>

**MECHANICS**

- A. All officially enrolled Grades 4 to 6 learners with LRN are eligible to join.
- B. The Event Administrators, members of the Technical Committee and Panel of Experts should be at the exhibition venue two (2) hours ahead of the event schedule.
- C. Event materials, tools, equipment, and other supplies needed at the venue shall be made ready by the Event Administrator two (2) hours before the event schedule.
- D. All participants should be at the event venue one hour (1) before the event starts.
- E. The Event Administrator shall let participants to draw lots to determine their respective places.
- F. Each participant shall wear appropriate personal protective equipment (PPE) according to the standard requirements.
- G. Final briefing of participants shall be done thirty (30) minutes before the scheduled event.
- H. The Event Administrator shall signal to start the contest proper. Once the event has started, the teacher-coaches and other delegates are strictly prohibited within the event area.
- A. No questions shall be entertained during the activity except clarifications and points of order. These shall be addressed by the Event Administrator, in consultation with the panel of experts to be recorded by the Event Secretary.
- I. Borrowing of materials, supplies, tools, and equipment during the event is not allowed.
- J. Each group of participants shall undergo interview process with the expert after the four (4) hour time allotment or once the team has finished the display of their output.
- K. During the event proper, the panel of experts shall observe the processes but not ask questions to participants to avoid disruption.
- L. The working area should be cleaned by participants immediately after the event.



# TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



<b>COMPONENT AREA</b>	AGRI-FISHERY ARTS	
<b>KEY STAGE</b>	Key Stage 2 (Grade 4-6)	
<b>EVENT TITLE</b>	Dish Gardening	
<b>NO. OF PARTICIPANT/S</b>	One (1) learner-participant	
<b>TIME ALLOTMENT</b>	Four hours (4) excluding interview	
<b>PERFORMANCE STANDARD</b>	Application of the most applicable dish gardening technique.	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Creative skills, problem-solving skills, communication skills, promotion of techniques and technological skills, procedural skills, operating tools, occupational safety and health (OSH)	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Design and Creative industries, Landscape Architecture, Agri-tourism Industry, Agri-entrepreneurial Industry.	
<b>DESCRIPTION</b>	A dish garden is a miniature garden which uses a shallow dish or bowl for a container. It is landscaped to depict a scene in nature. Different plants can be used in the dish garden but these have to be compatible with each other ( <a href="https://aggle-horticulture.tamu.edu/syllabi/302/newtopic/dish.htm">https://aggle-horticulture.tamu.edu/syllabi/302/newtopic/dish.htm</a> ).	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>E. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants: <ul style="list-style-type: none"> <li>• PPE</li> </ul>	To be provided by the event organizers: <ul style="list-style-type: none"> <li>• Dish Garden Plants (Assorted Minimum of 6 kinds)</li> <li>• Decorative object</li> <li>• Colored rocks</li> <li>• Horticultural charcoal</li> <li>• Potting Soil</li> <li>• Moss or sand</li> <li>• Wide, low sided container (without a drainage hole, any design)</li> <li>• Working table</li> <li>• Hand Trowel</li> <li>• Shovel</li> <li>• Sprinkler</li> <li>• Pliers</li> <li>• Spade</li> <li>• Cutter</li> <li>• Tie Wire</li> <li>• Hand Sprayer</li> </ul>
<b>F. VENUE</b>	<ul style="list-style-type: none"> <li>• Covered Court/open area</li> </ul>	

<b>CRITERIA FOR JUDGING</b>	Originality of Sketch Plan	- 10%
	Combination and design of plants and materials	- 20%
	Use of tools and equipment	- 10 %
	Methods and safety work-habit	- 10%
	Visual Impact	- 20%
	Followed the Sketch Plan	- 10%
	Speed	- 5%
	Ability to present ideas	- 15%
	<b>TOTAL</b>	<b>-100%</b>

**MECHANICS**

- a. All officially enrolled learners including ALS with LRN are eligible to join the contest.
- b. The Event Administrator, technical committee members, and judges should be in the venue sixty (60) minutes ahead of the event schedule.
- c. Event materials, supplies, tools, equipment and other things needed for the venue will be made ready by the Event Administrator sixty (60) minutes before the event schedule.
- d. Contestants are advised to bring their own food as they are not allowed to go out the contest venue during break time.
- e. All contestants should be at the designated venue thirty (30) minutes before the event starts.
- f. The Event administrator will let the contestants draw lots to determine their respective places.
- g. Briefing of contestants will be done thirty (30) minutes before the scheduled event.
- h. The Event Administrator will signal for the event to begin. Once the event has started, the coaches, teachers, delegates, are no longer allowed to talk to the contestants to give them full concentration in their work.
- i. Only the Event Administrator, technical committee members, judges are allowed in the contest venue.
- j. Should there be any irregularities found during the event, the Event Administrator, in consultation with the Board of Judges, may suspend the conduct of the specific skill exhibition if justified and refer the matter to the attention of the Technical Evaluation Committee for appropriate action.
- k. Borrowing of materials, tools, supplies during the event is not allowed.
- l. The finished dish garden should be ready for photography, sketching, after all the members of the Board of Judges shall have finished their individual judging.
- m. A blueprint or a sketch or plan must be submitted by the contestant using a long size bond paper.
- n. The dish garden shall remain unaltered and on display until the closing ceremony.
- o. Each contestant will go through a panel of interview and deliberation with the Board of Judges after the four (4) hours time allotment.
- p. Interview should be done one at a time using uniform questions.
- q. The working area should be cleaned by the contestant immediately after the event.

**Note:**

- a. All outputs should be endorsed to the secretariat by the Event Administrator.
- b. All endorsed outputs shall be displayed until the duration of the event.



# TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



<b>COMPONENT AREA</b>	<b>INFORMATION AND COMMUNICATION TECHNOLOGY (ICT)</b>	
<b>KEY STAGE</b>	Key Stage Three (3): Grades 9 and 10; Key Stage Four (4): Grades 11 and 12	
<b>EVENT PACKAGE</b>	<p><b>Technical Drafting: Prepare Computer-Aided Design of a House</b></p> <ul style="list-style-type: none"> <li>- Floor Plan (scale 1:100m)</li> <li>- Elevations (front, left, right, and rear elevation)</li> <li>- Perspective</li> </ul> <p>Floor area - 60 sq. m. Land area - 100 sq. m. <i>Note: Use scale 1:100 meters</i></p>	
<b>NO. OF PARTICIPANT/S</b>	1 learner-participant from either of the key stages or grade levels or from one key stage or grade level alone per region	
<b>TIME ALLOTMENT</b>	4 hours excluding interview	
<b>PERFORMANCE STANDARD</b>	The learners create a house plan following architectural standards.	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Core skills supported using ICT, technical, information management, communication, collaboration, creativity, critical thinking, and problem-solving	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Design	
<b>DESCRIPTION</b>	<b>Technical Drafting</b> is an NFOT event category of Technolympics that allows learner-participants to perform mensuration and calculations, interpret technical drawings and plans, and prepare computer-aided drawings with structural layout and details.	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>A. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants: * none	To be provided by the event organizers: - Desktop computer (16 gigabyte RAM, i5 processor or higher) - Printer (ratio 1:1) - AutoCAD 2019 Version or higher (uniform version) - Printing cost
<b>B. VENUE</b>	Preferably Computer Laboratory with: * sufficient ventilation * tile floor/finished flooring	

CRITERIA FOR JUDGING		
<b>Criteria</b>		<b>Percentage</b>
Accuracy		40%
Floor Plan	15%	
Elevations	15%	
Perspective	10%	
Aesthetic/Architectural/Originality and Creativity of Design		40%
Architectural	15%	
Aesthetic	5%	
Structural	10%	
Originality	5%	
Details	5%	
Ability to Present the Process		10%
Speed		10%

MECHANICS
<p>A. All learners in the Junior High School (JHS) specifically grades 9 and 10, Technical-Vocational Education/Technology and Livelihood Education (TVE/TLE) and Senior High School (SHS) Technical-Vocational-Livelihood (TVL) including ALS who are previously or currently enrolled in the school offering specialization in technical drafting are eligible to join.</p> <p>B. The Event Administrator, members of the Technical Committee, and Panel of Experts, should be at the venue two (2) hours ahead of the event schedule.</p> <p>C. The Technical Committee shall inspect the resource requirements for the event.</p> <p>D. Event materials, tools, equipment, and other supplies needed at the venue shall be made ready by the Event Administrator sixty (60) minutes before the event schedule.</p> <p>E. All participants shall be at the designated venue thirty (30) minutes before the event starts.</p> <p>F. The Event Administrator shall let participants to draw lots to determine their respective places. Setting up of extension cords, tools, and equipment shall be done during this time.</p> <p>G. Borrowing of materials, supplies, tools, and equipment is strictly prohibited.</p> <p>H. Briefing of participants shall be done thirty (30) minutes before the scheduled event.</p> <p>I. The Event Administrator will distribute a task requirement and learners will be given 15 minutes to read and analyze it.</p> <p>J. The Event Administrator shall signal for the event to start. Once the event has started, teacher-coaches, parents, and other delegates shall no longer be allowed to talk to participants to concentrate in the event.</p> <p>K. Only the Event Administrator, Technical Committee members, Panel of Experts, Official Photographer, and participants are allowed to be at the venue.</p> <p>L. Questions/queries from the participants shall not be entertained during the exhibition proper.</p> <p>M. Participants shall go through a panel interview after the four (4) hour time allotment.</p> <p>N. The working area should be cleaned by the participants immediately after the event.</p>

**Note: All outputs (soft and hard copies) shall be collected by the Event Secretary and shall be endorsed to the Organizers.**



## TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



<b>COMPONENT AREA</b>	INDUSTRIAL ARTS	
<b>KEY STAGE</b>	Key Stage Three (3): Grades 9 and 10; Key Stage Four (4): Grades 11 and 12	
<b>EVENT TITLE</b>	Electrical Installation and Maintenance (EIM)	
<b>NO. OF PARTICIPANT/S</b>	2 learner-participants from either of the key stages or grade levels or from one key stage or grade level alone per region	
<b>TIME ALLOTMENT</b>	4 hours excluding interview	
<b>PERFORMANCE STANDARD</b>	The learners perform electrical installation and maintenance which involve reading and installing schematic wiring diagrams based on the Philippine Electrical Code (PEC) and national Electrical Code (NEC).	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	It is essential for learners to manifest learning and innovation skills and abilities where they think critically, reflectively, and creatively, analyze and solve problems, create and implement innovations using a variety of techniques or methods, and generate functional knowledge that supports varying degrees of thinking skills and metacognition.	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Design	
<b>DESCRIPTION</b>	Electrical Installation and Maintenance (EIM) is an NFOT event category of Technolympics that allows learner-participants to read and install wiring diagrams based on a given schematic diagram. Knowledge of schematic diagrams and installation skills may be handy in establishing a business or landing a job.	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>G. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants: <ul style="list-style-type: none"> <li>• PPE</li> </ul>	To be provided by the event organizers: <ul style="list-style-type: none"> <li>• Electrical tape</li> <li>• No. 14 stranded wire</li> <li>• No. 12 stranded wire</li> <li>• Lighting fixture</li> <li>• SPST switch</li> <li>• Junction box</li> <li>• And other materials</li> <li>• Floor Plan single storey residential house)</li> <li>• All tools/equipment needed for the wiring installation</li> <li>• Working board 4' X 8'</li> <li>• Utility expenses</li> </ul>



<b>H. VENUE</b>	• Electrical Installation & Maintenance Laboratory Workshop	
<b>CRITERIA FOR JUDGING</b>	<b>Criteria</b>	<b>Percentage</b>
	Accuracy of interpretation of schematic diagram	25%
	Accuracy of installation	30%
	Use of tools	15%
	Safety	15%
	Speed	10%
	Ability to Explain Process	5%
<b>Total:</b>	<b>100%</b>	

<b>MECHANICS</b>
<p>A. All learners with LRN in the Junior High School (JHS) Technical-Vocational Education/Technology &amp; Livelihood Education (TVE and TLE) and Senior High School (SHS) Technical-Vocational-Livelihood (TVL) who are enrolled in the school offering specialization in EIM are eligible to join.</p> <p>B. The Event Administrator, members of the Technical Committee and Panel of Experts should be at the venue two (2) hours ahead of the event schedule.</p> <p>C. Event materials, tools, equipment and other supplies needed for the contest shall be made ready at the venue by the Event Administrator two (2) hours before the event schedule.</p> <p>D. Setting up of all the tools, materials, equipment and other supplies should be made ready before the start of the event.</p> <p>E. Borrowing of materials, supplies, tools and equipment during the event is not allowed.</p> <p>F. The Event Administrator shall let participants to draw lots to determine the respective places and set up their tools and materials at their assigned places. Setting up of their extension cords, tools and equipment should be done during this time.</p> <p>G. Briefing of participants shall be done thirty (30) minutes before the scheduled event.</p> <p>H. The Event Administrator shall signal for the event to begin. Once the event has started, the teacher-coaches, parents, and delegates shall no longer be allowed to talk to participants to concentrate in the event.</p> <p>I. Only the Event Administrator, technical committee members, panel of experts, official photographer, and participants are allowed at the venue.</p> <p>J. No questions shall be entertained during the event proper, except clarifications and points of order. All clarifications and points of order shall be directed to the Event Administrator.</p> <p>K. Panel of experts shall periodically observe the participants while the events is going on.</p> <p>L. Each participant shall go through a panel interview with the Panel of Experts with a maximum of five minutes per entry.</p> <p>M. Interview shall be done one at a time.</p> <p>N. All provided event materials shall be used by participants for their outputs.</p> <p>O. Alteration of the event materials by the participants is not allowed.</p> <p>P. The schematic diagram will be provided on the day of the event.</p>

**Note:** The schematic diagram shall be provided by the Technical Committee.



## TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



<b>COMPONENT AREA</b>	<b>FAMILY AND CONSUMER SCIENCE/HOME ECONOMICS</b>	
<b>KEY STAGE</b>	Key Stage 3 & 4 including ALS	
<b>EVENT TITLE</b>	BREAD AND PASTRY PRODUCTION (BAKING AND DECORATING)	
<b>NO. OF PARTICIPANT/S</b>	Two (2) learner-participants	
<b>TIME ALLOTMENT</b>	Four (4) hours excluding interview	
<b>PERFORMANCE STANDARD</b>	The learners use and maintain appropriate baking tools and equipment and follows the Occupational Health and Standard (OHS) in baking and decorating cake.	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Communication in the workplace, use of appropriate technology, learning and innovative skills and abilities where learners think critically, reflectively, and creatively, and analyze and solve problems	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Baking and Design	
<b>DESCRIPTION</b>	Applying the principles in <b>Bread and Pastry Production</b> including <b>Decorating</b> . The task involves preparation of chiffon cake and decoration through basic icing. One-layer cake with a mold size: 6 inch.	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>I. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants: <ul style="list-style-type: none"> <li>• PPE</li> <li>• Packaging materials</li> </ul>	To be provided by the event organizers: <ul style="list-style-type: none"> <li>• Baking ingredients</li> <li>• Marketable ingredients (confectioner sugar)</li> <li>• Stove</li> <li>• Oven</li> <li>• LPG</li> <li>• Baking utensils</li> <li>• Working table</li> <li>• Cooking area</li> <li>• Water outlet/supply</li> <li>• Utility expenses</li> </ul>
<b>J. VENUE</b>	<ul style="list-style-type: none"> <li>• preferably HE Room/laboratory</li> <li>-with sufficient water supply</li> <li>-medical kit and fire extinguisher</li> <li>-well lighted and ventilated</li> </ul>	
<b>CRITERIA FOR JUDGING</b>	<b>Criteria</b>	<b>Percentage</b>
	Process on the Product Development	20%
	Proper use of tools and equipment	15%

	Palatability	20%
	Product Presentation	15%
	Speed	10%
	Safety/Sanitation and Hygiene	10%
	Ability to Present Idea/Process	10%
	<b>Total</b>	<b>100%</b>

**MECHANICS**

- A. All previously and currently enrolled learners in TLE/TVL/ALS (Bread and Pastry Production) with LRN are eligible to join the contest.
- B. The Event Administrators, members of the Technical Committee and Panel of Experts should be at the venue two (2) hours ahead of the event schedule.
- C. Event materials, tools, equipment, and other supplies needed at the venue shall be made ready by the Event Administrator two (2) hours before the event schedule.
- D. All participants should be at the event venue one hour (1) before the event starts and bring their own food as they are not allowed to go out the contest venue during the break time.
- E. The Event Administrator shall let participants to draw lots to determine their respective places.
- F. Each participant shall wear appropriate personal protective equipment (PPE) according to the standard requirements.
- G. Final briefing of participants shall be done thirty (30) minutes before the scheduled event.
- H. The Event Administrator shall signal to start the contest proper. Once the event has started, the teacher-coaches and other delegates are strictly prohibited within the event area.
- B. No questions shall be entertained during the activity except clarifications and points of order. These shall be addressed by the Event Administrator, in consultation with the panel of experts to be recorded by the Event Secretary.
- I. Borrowing of materials, supplies, tools, and equipment during the event is not allowed.
- J. Copies of the recipe shall be submitted to the Event Administrator.
- K. Each group of participants shall undergo interview process with the expert after the four (4) hour time allotment or once the team has finished the display of their output.
- L. During the event proper, the panel of experts shall observe the processes but not ask questions to participants to avoid disruption.
- M. The working area should be cleaned by participants immediately after the event.



## TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



<b>COMPONENT AREA</b>	<b>HOME ECONOMICS</b>	
<b>KEY STAGE</b>	Key Stage 3 & 4 including ALS	
<b>EVENT TITLE</b>	BREAD AND PASTRY PRODUCTION (BAKING AND DECORATION)	
<b>NO. OF PARTICIPANT/S</b>	Two (2) learner-participants enrolled in TLE/TVL	
<b>TIME ALLOTMENT</b>	Four (4) hours excluding interview	
<b>PERFORMANCE STANDARD</b>	The learners use and maintain appropriate baking tools and follows the Occupational Health and Standard (OHS) in baking and decorating cake.	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Communication in the workplace, use of appropriate technology, learning and innovative skills and abilities where learners think critically, reflectively, and creatively, and analyze and solve problems	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Baking and Design	
<b>DESCRIPTION</b>	Applying the principles in <b>Bread and Pastry Production</b> including <b>Decorating</b> . The task involves preparation of chiffon cake and decoration through basic icing. One-layer cake with a mold size: 6 inch.	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>K. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants: <ul style="list-style-type: none"> <li>• PPE</li> <li>• Packaging materials</li> </ul>	To be provided by the event organizers: <ul style="list-style-type: none"> <li>• Baking ingredients</li> <li>• Marketable ingredients (confectioner sugar)</li> <li>• Stove</li> <li>• Oven</li> <li>• LPG</li> <li>• Baking utensils</li> <li>• Working table</li> <li>• Cooking area</li> <li>• Water outlet/supply</li> <li>• Utility expenses</li> </ul>
<b>L. VENUE</b>	<ul style="list-style-type: none"> <li>• preferably HE Room</li> </ul>	
<b>CRITERIA FOR JUDGING</b>	<b>Criteria</b>	<b>Percentage</b>
	Process on the Product Development	20%
	Proper use of tools	15%
	Palatability	20%
	Product Presentation	15%
	Speed	10%

	Safety/Sanitation and Hygiene	10%
	Ability to Present Idea/Process	10%
	<b>Total</b>	<b>100%</b>

**MECHANICS**

- N. All officially enrolled learners in TLE/TVL/ALS with LRN are eligible to join the contest.
- O. The Event Administrators, members of the Technical Committee and Panel of Experts should be at the venue two (2) hours ahead of the event schedule.
- P. Event materials, tools, equipment, and other supplies needed at the venue shall be made ready by the Event Administrator two (2) hours before the event schedule.
- Q. All participants should be at the event venue one hour (1) before the event starts and bring their own food as they are not allowed to go out the contest venue during the break time.
- R. The Event Administrator shall let participants to draw lots to determine their respective places and set up their food and materials at their designated areas. Setting up of their extension cords, tools, and equipment should be done during this time.
- S. Each participant shall wear appropriate personal protective equipment (PPE) according to the standard requirements.
- T. Final briefing of participants shall be done fifteen (15) minutes before the scheduled event.
- U. The Event Administrator shall signal to start the contest proper. Once the event has started, the teacher-coaches and other delegates are strictly prohibited within the event area.
- C. No questions shall be entertained during the activity except clarifications and points of order. These shall be addressed by the Event Administrator, in consultation with the panel of experts to be recorded by the Event Secretary.
- V. Borrowing of materials, supplies, tools, and equipment during the event is not allowed.
- W. Copies of the recipe shall be submitted to the Event Administrator.
- X. Each group of participants shall undergo interview process with the expert after the four (4) hour time allotment or once the team has finished the display of their output.
- Y. During the event proper, the panel of experts shall observe the processes but not ask questions to participants to avoid disruption.
- Z. The working area should be cleaned by participants immediately after the event.



## TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



<b>COMPONENT AREA</b>	<b>AGRI-FISHERY ARTS</b>	
<b>KEY STAGE</b>	Key Stage Three (3): Grades 9 and 10; Key Stage Four (4): Grades 11 and 12	
<b>EVENT TITLE</b>	<b>Food Processing (Meat, Fish, and Vegetable)</b>	
<b>NO. OF PARTICIPANT/S</b>	2 learner-participants from either of the key stages or grade level or from one key stage or grade level alone per region	
<b>TIME ALLOTMENT</b>	4 hours excluding the interview	
<b>PERFORMANCE STANDARD</b>	The learners independently develop the skills in food processing and demonstrate the core competencies in food processing prescribed in the K to 12 Basic Education Curriculum as of May 2016.	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Communication in the workplace, use of appropriate technology, learning and innovative skills and abilities where learners think critically, reflectively, and creatively, and analyze and solve problems	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Traditional Cultural Expressions	
<b>DESCRIPTION</b>	Food Processing (Meat, Fish, and Vegetable) is an NFOT event category of Technolympics that allows learner-participants to apply the principles of food preservation. This includes preparation and processing of various types of meats, fruits, and vegetables: ( <i>Chicken Longanisa</i> ), Fish ( <i>Bangus-Spanish Sardines</i> ), Vegetables ( <i>Pickling-Sayote, Papaya, Sitaw, Ampalaya, &amp; Carrots</i> )	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>A. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants: * PPE	To be provided by the event organizers: <b>Materials</b> - Cooking utensils - 12 oz. Jar, with wide opening (4 bottles) - rubberized cap/lid - Polyethylene - 2 pcs bangus (approx. 2 pcs per half kg.) per participant (1 for presentation, 1 for tasting) - 1 kg whole dressed chicken - Ingredients (vegetable, fruits & others) binder ingredients (ex. egg and cornstarch) <b>Tools and Equipment</b> - Working Tables

		<ul style="list-style-type: none"> <li>- Cooking Area</li> <li>- Stove</li> <li>- Water outlets</li> <li>- Knife</li> <li>- Chopping Board</li> <li>- Pressure Cooker</li> <li>- Gas stove</li> <li>- LPG</li> <li>- Utility expenses</li> </ul>																		
<b>B. VENUE</b>	Preferably FCS Laboratory with: <ul style="list-style-type: none"> <li>a. sufficient water supply</li> <li>b. washing area</li> <li>c. first aid kit</li> <li>d. fire extinguisher</li> <li>e. tile floor</li> </ul>																			
<b>CRITERIA FOR JUDGING</b>	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 70%;">Criteria</th> <th style="width: 30%;">Percentage</th> </tr> </thead> <tbody> <tr> <td>Palatability</td> <td style="text-align: center;">15%</td> </tr> <tr> <td>Process used in preservation</td> <td style="text-align: center;">25%</td> </tr> <tr> <td>Product Presentation and Packaging</td> <td style="text-align: center;">10%</td> </tr> <tr> <td>Use of tools and equipment</td> <td style="text-align: center;">15%</td> </tr> <tr> <td>Sanitation Procedures, Methods &amp; Safety work habits</td> <td style="text-align: center;">15%</td> </tr> <tr> <td>Speed</td> <td style="text-align: center;">10%</td> </tr> <tr> <td>Ability to Present the Process</td> <td style="text-align: center;">10%</td> </tr> <tr> <td><b>Total</b></td> <td style="text-align: center;"><b>100 %</b></td> </tr> </tbody> </table>		Criteria	Percentage	Palatability	15%	Process used in preservation	25%	Product Presentation and Packaging	10%	Use of tools and equipment	15%	Sanitation Procedures, Methods & Safety work habits	15%	Speed	10%	Ability to Present the Process	10%	<b>Total</b>	<b>100 %</b>
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	Sanitation Procedures, Methods & Safety work habits	15%																		
	Speed	10%																		
	Ability to Present the Process	10%																		
<b>Total</b>	<b>100 %</b>																			

**MECHANICS**

- A. All learners in the Junior High School (JHS) specifically grades 9 and 10, Technical-Vocational Education (TVE) and Senior High School (SHS) Technical-Vocational-Livelihood (TVL) including ALS who are previously or currently enrolled in the school offering specialization in food processing are eligible to join.
- B. The Event Administrator, members of the Technical Committee and Panel of Experts should be at the venue two (2) hours ahead of the event schedule.
- C. Event materials, tools, equipment and other supplies needed for the contest shall be made ready at the venue by the Event Administrator two (2) hours before the event schedule.
- D. Setting up of all the materials, tools, equipment, and other supplies should be made ready before the start of the event.
- E. Borrowing of materials, supplies, tools, and equipment during the event is not allowed.
- F. The Event Administrator shall let participants to draw lots to determine their respective places and set up their tools and materials at their assigned places. Setting up of their extension cords, equipment, and tools should be done during this time.
- G. Briefing of participants shall be done thirty (30) minutes before the scheduled event.
- H. The Event Administrator shall signal for the event to begin. Once the event has started, the teacher-coaches, parents, and delegates are no longer allowed to talk to the participants to concentrate in the event.
- I. Only the Event Administrator, technical committee members, panel of experts, official photographer, and participants are allowed at the venue.

- J. No questions shall be entertained during the event proper, except clarifications and points of order. All clarifications and points of order shall be directed to the Event Administrator.
- K. Panel of experts shall periodically observe participants while the event is ongoing.
- L. The products shall be displayed on the table prepared by the host region for appreciation and tasting of the panel of experts. Other table set up/accessories are strictly not allowed.
- M. Each participant shall go through a panel interview with the Panel of Experts with a maximum of five (5) minutes per entry.
- N. Interview shall be done one at a time using uniform questions.
- O. With the presentation of output
  - For Meat (Chicken): Present 1 pack at 250g and remaining cooked sample for evaluation.
  - For Sardines and Pickles: Prepare 1 bottle for tasting and 1 bottle for display.

*(A plate for tasting shall be provided at the display area intended for each entry).*
- P. The working area should be cleaned by participants immediately after the event.

**Note:**

- a. All outputs shall be endorsed to the Secretariat by the Event Administrator.
- b. All endorsed outputs shall be displayed until the duration of the event.

Prepared by:

Name	Signature	Name	Signature
JACKELYN AGUINALDO-RO1 JAMES ROLDAN-NCR		CHRISTIE L. ALVAREZ ROV AURORA CAGUIOA- RO4B APRIL C. VELEZ-ROVI	
JONALYN C. AMBRONA-CAR			
JOEL I. VASALLO-RO3		IMELDA A. AMODIA- ROVIII LANI A. ALONTE-RO4A LARRY B. DADIVAS- BARM ROLAND VILLEGAS- RO7 CELSA CATALUÑA -CARAGA	
CRISANTO BOLADO WILLIAM AGOMANA- RO11 ORLANDO VICENTE- RO2 NORVINA TUBONGBANUA-RO9			





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**2025 DIVISION FESTIVAL OF TALENTS  
KASAYSAYAN NG PILIPINAS KWIZ**  
(Kasaysayan, Heograpiya at Kultura ng Pilipinas)  
January 14, 2025

**GUIDELINES/MECHANICS:**

- There shall be 16 contestants (8 public and 8 private) schools of SDO, Dagupan City for the Kasaysayan Quiz.
- Eligible participants are those enrolled in **Grades 6 only**.
- The quiz shall be based on the concepts of Philippine Geography, History, and Culture from Araling Panlipunan Grade 6.
- During the quiz, learner-contestants shall be provided with white board, markers and erasers.
- Filipino shall be used as the official language in the conduct of the quiz.
- Learner-contestants shall be given a total number of twenty-one (21) questions, of which eight (8) are "easy", seven (7) are "average", and six (6) "difficult".
- Points for every correct answer shall be given as follows: One (1) point for "easy" question, two (2) points for "average" question, and three points for "difficult" question. In case of tie, a clincher question will be drawn from the "clincher" category until a winner is determined.
- Learner-contestants shall be given ten (10) seconds for easy, twelve (12) seconds for average, and fifteen (15) seconds for difficult round to answer the question.
- The quizmaster shall read each question twice. Countdown shall start after the question has been read the second time and the quizmaster says "GO". When the quizmaster says "STOP" or "TIME IS UP", contestants must raise their answers to the audience and to the Board of Judges until such time that the proctors have verified or confirmed the answer. Those who are unable to observe the instruction shall not earn a point. The Chair of the Board of Judges will decide whether or not the instruction is observed.
- The learner-contestants are allowed to change their answer within the allotted time.
- Winners shall be proclaimed based on cumulative scoring.
- In case of a protest or inquiry during the actual quiz proceedings, the following procedures shall be observed:
  - Only the learner-contestants or the official coaches are allowed to raise a protest or inquiry before the next question is read.



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- The protest or inquiry shall be addressed orally to the chair of the board of judges who shall recognize the protest or inquiry after validating the proof/ evidence presented.
- The chair shall announce the decision upon deliberation with the members of the board of judges.
- The decision of the Board of Judges is final.
- Each participating school shall submit four (4) questions for each round (EASY, AVERAGE AND DIFFICULT); and two (2) for CLINCHER round following the format below an hour before the scheduled time of the quiz bee.
  - 1/4 size of an A4 bond paper (length wise), Bookman Old Style Font 12 with reference/ source of question-and-answer key.
  - Failure to follow the format will mean disqualification of the question.
  - These questions shall be randomly picked during the quiz bee proper.



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**2025 DIVISION FESTIVAL OF TALENTS  
(Pop Quiz)**

**GUIDELINES/MECHANICS:**

- There shall be 16 contestants (8 public and 8 private) schools of SDO, Dagupan City for the Pop Quiz.
- Eligible participants are those enrolled in **Grades 7-10 only**.
- The formulation of test questions shall be based on the following Population Education Core/Messages/Key Concepts:
  - Family Life and Responsible Parenthood;
  - Gender and Development
  - Population and Reproductive Health; and
  - Population, Environment, Resources, and Sustainable Development
- During the quiz, learner-contestants shall be provided with white board, markers and erasers.
- English shall be used as the official language in the conduct of the quiz.
- Learner-contestants shall be given a total number of twenty-one (21) questions, of which eight (8) are "easy", seven (7) are "average", and six (6) "difficult".
- Points for every correct answer shall be given as follows: One (1) point for "easy" question, two (2) points for "average" question, and three points for "difficult" question. In case of tie, a clincher question will be drawn from the "clincher" category until a winner is determined.
- Learner-contestants shall be given ten (10) seconds to answer each question. For questions that require computation, participants shall be given maximum of thirty (30) seconds.
- The quizmaster shall read each question twice. Countdown shall start after the question has been read the second time and the quizmaster says "GO". When the quizmaster says "STOP" or "TIME IS UP", contestants must raise their answers to the audience and to the Board of Judges until such time that the proctors have verified or confirmed the answer. Those who are unable to observe the instruction shall not earn a point. The Chair of the Board of Judges will decide whether or not the instruction is observed.
- The learner-contestants are allowed to change their answer within the allotted time.
- Winners shall be proclaimed based on cumulative scoring.
- In case of a protest or inquiry during the actual quiz proceedings, the following procedures shall be observed:



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REGION I

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- Only the learner-contestants or the official coaches are allowed to raise a protest or inquiry before the next question is read.
- The protest or inquiry shall be addressed orally to the chair of the board of judges who shall recognize the protest or inquiry after validating the proof/ evidence presented.
- The chair shall announce the decision upon deliberation with the members of the board of judges.
- The decision of the Board of Judges is final.
- Each participating school shall submit four (4) questions for each round (EASY, AVERAGE AND DIFFICULT); and two (2) questions for CLINCHER round following the format below an hour before the scheduled time of the quiz bee.
  - 1/4 size of an A4 bond paper (length wise), Bookman Old Style Font 12 with reference /source of question-and-answer key.
  - Failure to follow the format will mean disqualification of the question.
  - These questions shall be randomly picked during the quiz bee proper.



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**2025 DIVISION FESTIVAL OF TALENTS  
(SPEAK UP- Impromptu Speech)**

The *Speak Up!* is an impromptu speech competition of the National Festival of Talents (NFOT) designed to showcase learners' communication, creativity, and critical thinking skills in public speaking on topics of human cultures, human agency, society, and politics; recognize cultural relativism and social inclusiveness to overcome prejudices; and develop social and cultural competence to guide their interactions with groups, communities, networks, and institutions.

**GUIDELINES/MECHANICS:**

- The Speak Up! (Impromptu) competition is open to all Senior High School learners, both from private and public schools, who are enrolled for the school year 2024-2025.
- There shall be one (1) learner-contestant per public secondary school and eight (8) learner-contestants from the private secondary schools.
- The competition shall use English as the primary language however, learner-contestants may incorporate Filipino terms or phrases when citing sources, quotations, or emphasizing key ideas to support their claims and arguments.
- Each learner-contestant shall draw a topic from the box prepared by the Technical Working Group (TWG). The moderator shall read aloud the topic twice.
- Each learner-contestant shall deliver his/her speech in 2-3 minutes.
- Each learner-contestant shall wear a culturally- inspired attire.
- The decision of the Board of Judges is final.
- Winners shall be proclaimed based on cumulative scoring.



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**CRITERIA FOR ASSESSMENT:**

<b>Message and Content</b> -----	<b>50%</b>
-Relevance to the specific content in the mechanics.	
-Bases of arguments	
-Unity and Coherence are evident.	
-Powerful and meaningful message	
<b>Delivery and Performance</b> -----	<b>30%</b>
-Facial expression, hand gestures.	
-Emphasized the different elements of the performance.	
-Words are pronounced distinctly and correctly.	
-Projection of authentic emotion.	
<b>Originality</b> -----	<b>10%</b>
-The piece has a unique central idea and innovative supporting points	
<b>Over-all Impact</b> -----	<b>10%</b>
<b>TOTAL</b> -----	<b>100%</b>



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Republic of the Philippines  
**Department of Education**  
 REGION I



## STEMAZING



(A Competition of Science, Technological, and Mathematical Outputs)

<b>COMPONENT AREA</b>	Science, Technology, and Mathematics	
<b>KEY STAGE</b>	Key Stage Three (3): Grades 7 to 10; Or Key Stage Four (4): Grades 11 to 12	
<b>EVENT TITLE</b>	STEM Processes and Practices Exhibition	
<b>NO. OF PARTICIPANT/S</b>	A team composed of two to three (3) learner-participants per SDO. (The 3 learner-participants can either be from the Junior High School or from the Senior High School); One(1) Teacher-Coach	
<b>TIME ALLOTMENT</b>	3 Hours (Creation of Outputs); 1 Minute Presentation, About 5 Minute Q and A	
<b>PERFORMANCE STANDARD</b>	Obtain scientific and technological information from varied sources about global issues that have impact on the country. Acquire scientific attitudes that will allow them to innovate and/or create products useful to the community or country. Process information to get relevant data for a problem at hand	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Critical thinking, Communication skills, Creativity, Problem solving, Collaboration Information literacy, Technology and Engineering skills and digital literacy.	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Technology and Engineering	
<b>DESCRIPTION</b>	STEM Processes and Practices Exhibition is an NFOT event category of STEMAZING that allows learner-participants to apply science and mathematics thinking skills to solve problems that have local, national, and global impact. It allows them to become problem solvers by addressing social, scientific, and environmental issues through the application of STEM and 21st century skills. In this activity, participants will be presenting oral and written proposed solution to a given scenario.	
<b>CRITERIA FOR PRESENTATION</b>	<b>Criteria</b>	<b>Percentage</b>
	<b>Written Proposal</b>	
	Content/Organization/Thematic Relevance Content - 25% Organization - 10% Feasibility of the proposed solution - 15%	50%
	(Based on scientific, technological, and other valid assumptions, Feasibility of the proposed solution)	
	Relevance of data used	15 %
	<b>Oral Presentation</b>	
	Discussion/Arguments/Delivery (Based on scientific, technological, and other valid assumptions, Feasibility of the proposed solution)	20%
	Ability to answer the questions	15%
<b>Total</b>	<b>100%</b>	

## EVENT RULES AND MECHANICS

### General Guidelines

1. The competition shall consist of proposal writing and One-Minute Presentation. The teams shall develop and present their proposal to the panel of judges of their solution about a real-world problem/scenario of local or global importance. The situation containing the problem shall be given on-site during the showcase.
2. The participants are given 3 hours to conceptualize and prepare their written description of the proposed solution for the oral presentation. All entries submitted shall not bear any markings that identify their SDOs. The participants may use the internet and other printed resources in developing their written solution, however, the teams are not allowed to confer with their coaches while the activity is on – going. Any form of communication between the participants and other parties (coach, parents, classmates, teachers, etc.) shall warrant automatic disqualification.
3. The proposed solution shall have the following components:
  - Title
  - Summary (100 – 200 Words)
  - Background and Problem (200 – 300 Words)  
*(Describe the challenges and how the proposed solution addresses the problem presented. Scientific Principles and Technology applicable to the resolution of the problem.)*
  - Beneficiaries
  - Proposed Solution to the Problem Presented (300 – 500 words)
  - Methods/Details of the proposed solution including the Cost -Analysis as applicable.
  - Include illustrations, figures, and charts.
  - References: May use any format as long as consistency is observed
4. The teams shall encode their proposals in word processing software, double-spaced using Bookman Old style font size eleven set in A4 size paper. Margins shall be 1 inch on all sides of the paper. Within the 3 hours, the teams shall submit their outputs (electronic copy) to the facilitators.
5. The proposals shall be subjected to a plagiarism check. Any proposals which exceed 15% similarity index (uncited) shall be deducted 2 points from the total score for every percent in excess. However, cited references shall be excluded from the 15% tolerance.
6. The submitted proposals shall be evaluated by the assessors before the oral presentation (using PowerPoint Presentation).
7. A timer board shall be shown to the public as well as to the participants.
8. At the end of one minute, a buzzer shall signal that the time for presentation is up and the participants shall immediately stop presenting.
9. After the presentation, the assessors will ask questions for clarifications.
10. The participants will be ranked based on the combined scores in the written and the oral presentation where the highest scorer will be ranked first and so on.



11. To recognize exemplary performance of learner-participants, the top 5 highest scorer will be awarded with Certificate of Recognition (both the learner-participants and the coach). Non-winners shall be given Certificate of Participation (both the learner-participants and the coach).

12. The First Placer shall represent Region 1 in the National Festival of Talents (NFOT).

**RESOURCE REQUIREMENTS**

	Participants	Host School / Venue	Host Division / Region
Attire	- Corporate attire		
Tools and Equipment	- Computer/ Laptop/ - Notebook/ books and other printed resources, pocket Wi-Fi	- Timer - 2 multimedia projectors, - Printer - fast internet connection, - Sound System - Adequate electrical outlets, extension cords	- plagiarism checker
Physical Facilities		- Hall with stage, one holding room,	
Others		- 2 reams Bond paper A4	- Utility expenses



# 2025 NATIONAL FESTIVAL OF TALENTS



## Implementing Guidelines on Read-A-Thon (English)

The categories, components, number of learner-participants and teacher-coaches, and time allotment for Read-A-Thon (English) per region are provided as follows:

Category	Component	No. of Learner-Participant	No. of Teacher-Coach	Time Allotment
<b>Elementary</b>				
Story Retelling	Read-A-Thon	1	1	30 minutes
Story Resolution Challenge	Read-A-Thon	1	1	25 minutes
<b>Secondary</b>				
Five-Minute Pecha Kucha	Read-A-Thon	1	1	96 minutes
<b>Total</b>		<b>3</b>	<b>3</b>	



## READ-A-THON (ENGLISH)

(A Showcase of English Language Skills Contest)



<b>COMPONENT AREA</b>	<b>READ-A-THON</b>	
<b>KEY STAGE</b>	Key Stage One (1): Grade Three (3)	
<b>EVENT TITLE</b>	<b>Story Retelling</b>	
<b>NO. OF PARTICIPANT/S</b>	1 Grade Three (3) learner-participant per region	
<b>TIME ALLOTMENT</b>	30 minutes including preparation	
<b>PERFORMANCE STANDARDS</b>	The learner uses speaking skills and strategies appropriately to communicate ideas in varied theme-based tasks (oral language); accurately, fluently, and creatively reads aloud literary texts (fluency); and proficiently uses English vocabulary in varied and creative oral and written activities (vocabulary).	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Communication Skills and Learning & Innovation Skills	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Performing Arts Domain	
<b>DESCRIPTION</b>	<b>Story Retelling</b> is an NFOT event category of Read-A-Thon that determines how well learner-participants have comprehended a specific story read by retelling it using their own words and expressions.	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>A. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants:  <i>None</i>	To be provided by the event organizers: <ul style="list-style-type: none"> <li>• Supplies and materials</li> <li>• Timer and flags</li> <li>• Strips of paper for drawing of lots</li> <li>• Number identifier</li> <li>• Wireless microphone with stand</li> <li>• Sound system</li> <li>• Certificates</li> <li>• Pencils</li> <li>• Ball pens</li> <li>• Folders</li> <li>• Calculators</li> <li>• Bond paper</li> <li>• Holding Area, Preparation Area, and Contest Area</li> <li>• Signages (e.g., Preparation Area, Holding Area, and Contest Area)</li> </ul>
<b>B. VENUE</b>	<ul style="list-style-type: none"> <li>• Holding Area</li> <li>• Preparation Room</li> </ul>	

	<ul style="list-style-type: none"> <li>Communicate the story in a sequential order within the allotted time.</li> </ul>	
	<b>Voice Projection</b> <ul style="list-style-type: none"> <li>Retell the story creatively with correct use of language and loudly enough for the audience to hear.</li> <li>Observe proper stress, intonation, and juncture.</li> </ul>	30%
	<b>Stage Presence</b> <ul style="list-style-type: none"> <li>Show confidence and appropriate posture/projection, facial expressions, and gestures.</li> <li>Engage the audience with a strong and suitable presence.</li> </ul>	20%
	<b>Total</b>	<b>100%</b>

**MECHANICS**

- A. **Story Retelling** event is open to all Grade Three (3) learners who are officially enrolled in public or private schools. This shall be done under the **contest category**. Each region shall register one (1) learner-participant and one (1) teacher-coach.
- B. A printed copy of a story in English, a pen, and paper shall be provided to the learner-participants by the National Technical Working Group (NTWG) during the event. These shall be retrieved from them before their actual performance.
- C. All learner-participants will stay in the Holding Area without hearing the performance of other learner-participants, while the next learner-participant will stay in the Preparation Room before the performance.
- D. Drawing of lots by the learner-participants for their number identifier shall be done thirty (30) minutes before the event proper.
- E. At the event venue, learner-participants shall be given twenty-five (25) minutes to silently read the given story. They may use pen and paper to organize their thoughts. Then, they shall retell the story read using their own words which shall not exceed five (5) minutes.
- F. Learner-participants shall not be allowed to read the story again during their performance.
- G. Colored flags shall be raised by the NTWG to cue the learner-participant during the event proper:
  - **Green flag** - start of performance
  - **Yellow flag** - 30 seconds remaining
  - **Red flag** - end of performance
- H. Using and bringing of any of the following are prohibited in the entire event:
  - cellphone or any gadget
  - reference materials/handouts
  - copy of any story
  - costumes and props
  - musical instrument/accompaniment



## READ-A-THON (ENGLISH)

(A Showcase of English Language Skills Contest)



<b>COMPONENT AREA</b>	<b>READ-A-THON</b>	
<b>KEY STAGE</b>	Key Stage Two (2): Grade Six (6)	
<b>EVENT TITLE</b>	<b>Story Resolution Challenge</b>	
<b>NO. OF PARTICIPANT/S</b>	1 Grade six (6) learner-participant per region	
<b>TIME ALLOTMENT</b>	25 minutes including preparation	
<b>PERFORMANCE STANDARDS</b>	The learner uses speaking skills and strategies appropriately to communicate ideas in varied theme-based tasks (oral language); uses knowledge of stress and intonation of speech to appropriately evaluate the speaker's intention, purpose and meaning (fluency); uses linguistic cues to appropriately construct meaning from a variety of texts for a variety of purposes (reading comprehension); and publishes texts using appropriate text types for a variety of audiences and purposes (writing and composition).	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Communication, Learning and Innovation Skills	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Performing Arts Domain	
<b>DESCRIPTION</b>	<b>Story Resolution Challenge</b> is an NFOT event category of Read-A-Thon that allows learner-participants to demonstrate their creative and interpretive skills in reading aloud the story and ability to provide logical ending using effective verbal and non-verbal strategies.	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>C. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants:  <i>None</i>	To be provided by the event organizers: <ul style="list-style-type: none"> <li>• Supplies and materials</li> <li>• Timer and flags</li> <li>• Strips of paper for drawing of lots</li> <li>• Number identifier</li> <li>• Sound system</li> <li>• Certificates</li> <li>• Pencils</li> <li>• Ball pens</li> <li>• Folders</li> <li>• Calculators</li> <li>• Bond paper</li> <li>• Lapel</li> <li>• Holding Area, Preparation Area, and Contest Area</li> </ul>

• Contest Room		
CRITERIA FOR PRESENTATION	Criteria	Percentage
	<b>Oral Interpretation</b> <ul style="list-style-type: none"> <li>• Read aloud creatively and accurately the message/theme, emotions, mood, character, and all other elements of the story.</li> <li>• Establish creative and dramatic impact throughout the presentation to connect and engage with the audience.</li> </ul>	35%
	<b>Story Extension</b> <ul style="list-style-type: none"> <li>• Demonstrate originality and innovative ideas in the resolution.</li> <li>• Provide logical and consistent story ending that connects with the original narrative.</li> <li>• Align character actions with their established traits in the story.</li> <li>• Use correct language conventions in conveying message.</li> </ul>	35%
	<b>Voice Projection</b> <ul style="list-style-type: none"> <li>• Speak clearly, distinctly, and with appropriate and varied pauses, pitch, and tone modulation.</li> <li>• Recite loudly enough for the audience to hear.</li> </ul>	15%
	<b>Stage Presence</b> <ul style="list-style-type: none"> <li>• Show confidence, authenticity, appropriate posture/projection, facial expressions, and gestures.</li> </ul>	15%
<b>Total</b>	<b>100%</b>	

**EVENT RULES AND MECHANICS**

- A. **Story Resolution Challenge** event is open to all Grade six (6) learners who are officially enrolled in public or private schools. This shall be done under the contest category. Each region shall register one (1) learner-participant and one (1) teacher-coach.
- B. All learner-participants shall stay in the Holding Area without hearing the presentation of other participants, while the next learner-participant shall stay in the Preparation Room to prepare for the presentation.
- C. Drawing of lots by the participants for their number identifier shall be done thirty (30) minutes before the event proper. A printed copy of an open-ended and developmentally-appropriate story in English shall be provided to the participants one at a time by the National Technical Working Group (NTWG) during the event.
- D. At the Preparation Room, participants shall be given twenty (20) minutes to study the story and write the story resolution.

- **Green flag** - start of performance
- **Yellow flag** - 30 seconds remaining
- **Red flag** - end of performance

G. Using and bringing of any of the following are prohibited in the entire event:

- a. cellphone or any gadget
- b. reference materials/handouts
- c. copy of any story
- d. costumes and props
- e. musical instrument/accompaniment

H. Learner-participants are required to wear plain white t-shirt (*no school/division/region identification*) and jeans (*maong*) during the event.

#### **RESOURCE REQUIREMENTS**

- Supplies and materials
- Timer and flags
- Strips of paper for drawing of lots
- Number identifier
- Wireless microphone/lapel
- Sound system
- Certificates
- Pencils
- Ball pens
- Folders
- Calculators
- Bond paper
- Holding Area, Preparation Area, and Contest Room
- Signages (Preparation Area, Holding Area, Contest Area, Coaches and Parents' Area)



## READ-A-THON (ENGLISH)

(A Showcase of English Language Skills Contest)



<b>COMPONENT AREA</b>	<b>READ-A-THON</b>	
<b>KEY STAGE</b>	Key Stage Three (3): Grade Ten (10)	
<b>EVENT TITLE</b>	<b>Five-Minute Pecha Kucha</b>	
<b>NO. OF PARTICIPANT/S</b>	1 Grade Ten (10) learner-participant per region	
<b>TIME ALLOTMENT</b>	96 minutes	
<b>PERFORMANCE STANDARD</b>	The learner skillfully delivers a speech for a special occasion through utilizing effective verbal and non-verbal strategies and ICT resources.	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	Communication Skills Information, Media and Technology Skills, Learning and Innovation Skills Life and Career Skills	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Performing Arts Domain	
<b>DESCRIPTION</b>	<b>Five-Minute Pecha Kucha</b> is an NFOT event category of Read-A-Thon that determines how well learners deliver a speech for a special occasion through utilizing effective verbal and non-verbal strategies, and Information and Communications Technology resources.	
<b>TECHNICAL SPECIFICATIONS</b>		
<b>E. MATERIALS, TOOLS AND EQUIPMENT</b>	To be provided by the participants: <ul style="list-style-type: none"> <li>Laptop installed with MS PowerPoint 2010 or latest version</li> <li>Lapel</li> </ul>	To be provided by the event organizers: <ul style="list-style-type: none"> <li>Projector/ LED Screen/ TV 55" or better</li> <li>Extension cords</li> <li>HDMI/VGA Cables</li> <li>Flash Drives</li> </ul>
<b>F. VENUE</b>	Holding Room Preparation Room Contest Room	
<b>CRITERIA FOR JUDGING</b>	Criteria	Percentage
	<b>Composition</b> <ul style="list-style-type: none"> <li>Compose a short, logical, and coherent speech relevant to given topic or theme.</li> <li>Use words that represent own thoughts, feelings, and expressions.</li> <li>Cite sources properly.</li> </ul>	40%
	<b>Delivery and Voice Projection</b> <ul style="list-style-type: none"> <li>Speak clearly, distinctly, and with appropriate and varied poses, pitch, and tone modulation.</li> <li>Project loudly enough for the</li> </ul>	30%



	<b>Media Presentation</b> <ul style="list-style-type: none"> <li>Use appropriate and effective presentation standards (color, effects/animation, number of lines per slide, images)</li> </ul>	20%
	<b>Stage Presence</b> <ul style="list-style-type: none"> <li>Show confidence and appropriate posture or projection, facial expressions, and gestures</li> </ul>	10%
	<b>Total</b>	100%

**MECHANICS**

A. Five-Minute Pecha Kucha event is open to all Grade Ten (10) learners who are officially enrolled in public or private schools. This shall be done under the contest category. Each region shall register one (1) learner-participant and one (1) teacher-coach.

B. Drawing of lots by the participants for their number identifier shall be done thirty (30) minutes before the event proper.

C. There shall be four (4) Phases in this event:

**Phase 1 – Text Immersion (30 Minutes)**

- Three (3) grade-level appropriate informational texts stored in the flash drive shall be provided to the participants by the National Technical Working Group (NTWG) during the event in the Holding Room. This shall be retrieved from them before their presentation.
- Learner-participant shall be given thirty (30) minutes to read the texts.

**Phase 2 - Topic Outlining (20 Minutes)**

- Learner-participant shall be given twenty (20) minutes to outline his/her presentation using laptops.

**Phase 3 – Presentation Preparation (40 Minutes)**

- Learner-participant shall use MS PowerPoint applying the presentation standards and utilize available text resources like images, graphics, or any found in the MS PowerPoint.
- Each presentation shall be limited to 15 slides and each slide shall be automatically timed 20 seconds. Presentation time shall be 5 minutes only.
- Learner-participant is given 30 minutes to prepare his/her presentation and 10 minutes to rehearse and finalize his/her output.
- Learner-participant shall save the file using the filename format: Entry Number\_Event Contest Code (ex: 01\_PK).
- NTWG shall collect and save the file in his/her laptop and ensure that the file is working and ready for presentation. Once saved, learner-participant shall not be allowed to open his/her laptop.

**Phase 4 – Presentation Proper (6 Minutes)**

- Before the delivery, the learner is given 1 minute for technical check and rehearsal and five (5) minutes for presentation.
- The NTWG shall raise the green flag to cue the start of the slide presentation.

- musical instrument/accompaniment.

E. Learner-participant shall wear corporate attire during the contest.

**RESOURCE REQUIREMENTS**

- Supplies and materials
- Timer and flaglet (green only)
- Strips of paper for drawing of lots
- Number identifier
- Sound system
- Certificates
- Pencils
- Ball pens
- Folders
- Calculators
- Bond paper
- Projector/ LED Screen/ TV 55" or better
- Extension cords
- HDMI/VGA Cables
- Flash Drives
- Laptop
- Holding Area, Preparation Area, and Contest Area Signages (c.g., Preparation Area, Holding Area, and Contest Area)

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# 2025 NATIONAL FESTIVAL OF TALENTS



## TIMPALAK SA NFOT 2025

<b>SAKLAW NA KOMPONENT</b>	<b>READ-A-THON FILIPINO</b>
<b>YUGTONG KINABIBILANGAN</b>	Unang Yugto – Ikatlong Baitang
<b>PAMAGAT NG TIMPALAK</b>	<b>LikhaWento</b>
<b>BILANG NG KALAHOK</b>	Isang (1) Mag-aaral at Isang (1) Tagapagsanay
<b>LAANG ORAS</b>	30 minuto para sa paghahanda at pagtatanghal
<b>PAMANTAYAN SA PAGGANAP</b>	Naipamamalas ng mag-aaral ang sariling mga ideya at nagagamit ang mga kasanayan at estratehiya sa pagbasa at pagsasalita nang naaangkop upang maipahayag ang sariling pag-unawa sa mga simbolo at larawang-kuwento sa pamamagitan ng malikhaing pagkukuwento.
<b>IKA-21 SIGLONG KASANAYAN</b>	Komunikasyon, Pagkamalikhain, at Kritikal/Mapanuring Pag-iisip
<b>DOMEYN SA CREATIVE INDUSTRIES</b>	Performing & Visual Arts Domain
<b>DESKRIPSIYON</b>	Isang kategorya ng <i>Read-A-Thon</i> ang <b>LikhaWento</b> na tinataya ang pag-unawa ng kalahok sa larawang-kuwento o <i>wordless story</i> sa pamamagitan ng malikhaing pagkukuwento o pagsasalaysay ng mahahalagang pangyayaring nakapaloob dito.
<b>TEKNIKAL NA KAILANGANIN</b>	
<b>A. KAGAMITAN AT IBA PANG KASANGKAPAN</b>	<p>Dadalhin ng mga kalahok</p> <p>Galing sa Tagapamahala:</p> <ul style="list-style-type: none"> <li>• Kaugnay na mga suplay at materyal para sa pagtatanghal</li> <li>• Kopya ng kuwento (wordless story)</li> <li>• Book stand (opsyonal)</li> <li>• Orasan at flaglets</li> <li>• Mga opisyal na papel para sa palabunutan</li> <li>• <i>Wireless</i> na mikropono na may <i>stand</i></li> <li>• <i>Sound system</i></li> <li>• mga sertipiko</li> </ul>

	<ul style="list-style-type: none"> <li>mga lapis</li> </ul>	
<b>B. LUGAR NA PAGGAGANAPAN</b>	<p>Maaaring gamitin ang kahit na anong silid-aralan/ entablado basta't panatilihin ang katahimikan ng lugar. Mahalagang magkaroon ng sumusunod na mga silid: paghihintay, paghahanda, pagsasanay at paligsahan tugon sa proseso ng timpalak.</p>	
<b>MGA PAMANTAYAN SA PAGTATANGHAL</b>	<b>Mga Pamantayan</b>	
	<b>Bahagdan</b>	
	<p><b>Kaalaman/Pag-unawa sa Kuwento</b></p> <ul style="list-style-type: none"> <li>Malikhaing naisasalaysay ang sumusunod:                             <ol style="list-style-type: none"> <li>mahahalagang detalye at pangyayari;</li> <li>elemento ng larawang-kuwento; at</li> <li>kaangkupan ng pagsasalaysay sa mga biswal/ imahic/larawan ng kuwento</li> </ol> </li> </ul>	50%
	<p><b>Paggamit ng Tinig (Tamang Tono, Tatas at Ekspresyon sa Pagsasalaysay)</b></p> <ul style="list-style-type: none"> <li>Naisasalaysay ang kuwento nang may wastong paggamit ng salita at tamang lakas para sa pandinig ng mga manonood</li> <li>Naipamamalas ang wastong diin, intonasyon at pagbigkas</li> </ul>	30%
	<p><b>Pagganap sa Entablado</b></p> <ul style="list-style-type: none"> <li>Naipakikita ang kumpiyansa at angkop na tindig/pagganap, ekspresyon ng mukha at kilos/galaw</li> <li>Nakapagtatanghal sa itinakdang oras</li> </ul>	20%
	<b>Kabuoan</b>	<b>100%</b>
<b>I. MGA GABAY NA TUNTUNIN AT MEKANIKS</b>		

- A. Isang timpalak ang **LikhaWento** sa lahat ng mag-aaral sa Ikatlong Baitang na opisyal na nakapagpatala sa publiko o pribadong paaralan. Dapat magparehistro ang bawat rehiyon ng isang (1) mag-aaral at isang (1) tagapagsanay.
- B. Ang pagbunot ng mga kalahok para sa kanilang bilang ng pagkakakilanlan ay gagawin sa unang silid (*holding area*) bago magsimula ang pagganap. Awtomatikong diskuwalipikado sa timpalak ang kalahok na mahuhuli o darating habang nagsisimula na ang pagganap.
- C. Ang unang kalahok ay mamamalagi sa kasunod na silid ng paghahanda (*preparation area*) sa loob ng labinlimang (15) minuto upang pag-aralan ang larawang-kuwento o *wordless story* na ipagkakaloob ng National Technical Working Group (NTWG). Maaaring gumamit ng panulat at papel upang maiayos ang mga naiisip na interpretasyon ng kalahok batay sa kuwento.
- D. Pagkatapos ng labinlimang (15) minuto, papasok ang kalahok sa silid-sanayan (*practice area*) upang magsanay sa loob ng sampung (10) minuto. Ibibigay ng kalahok ang panulat at papel sa National Technical Working Group (NTWG) na ginamit sa pagsasanay bago pumasok sa silid-paligsahan.
- E. Sa silid-paligsahan (*contest area*), muling isasalaysay ang nabasang kuwento gamit ang sariling mga salita mula sa nabuong interpretasyon na hindi lalagpas ng limang (5) minuto.
- G. Magtataas ang NTWG ng *flaglet* na kulay berde bilang hudyat ng simula ng itinakdang oras ng pagganap; dilaw na *flaglet* para sa natitirang tatlung (30) segundo; at pulang *flaglet* kung tapos na ang inilaang oras ng pagtatanghal. Ang bawat isang (1) segundong lalabis sa pagganap ay katumbas ng isang (1) puntos na kabawasan sa kabuoang marka.
- H. Hindi na kailangang gumamit ng mikropono ang mga kalahok habang idinadaos ang timpalak upang mabigyang diin ang kanilang tono at bigkas.
- I. Ang paggamit ng *cellphone* o anomang gadyet at/o pagdadala ng sanggunian/babasahin, sipi ng kuwento, kasuotan, props, kagamitang pangmusika/*accompaniment* ay hindi pinahihintulutan sa loob ng silid-paligsahan.
- J. Puting *t-shirt* (walang pagkakakilanlan ng paaralan/sangay/rehiyon) at maong na pantalon ang suot ng mga kalahok.

<b>SAKLAW NA KOMPONENT</b>	<b>READ-A-THON FILIPINO</b>
<b>YUGTONG KINABIBILANGAN</b>	Ikalawang Yugto - Ikaanim na Baitang
<b>PAMAGAT NG TIMPALAK</b>	<b>TahiRawan</b>
<b>BILANG NG KALAHOK</b>	Isang (1) Mag-aaral at Isang (1) Tagapagsanay
<b>LAANG ORAS</b>	30 minuto para sa paghahanda at pagtatanghal
<b>PAMANTAYAN SA PAGGANAP</b>	Naipamamalas ng mga mag-aaral ang katatasan sa pagbasa at paglalahad ng mensahe na may tamang lakas, damdamin at ekspresyon sa pamamagitan ng kasanayan sa pagbalangkas ng isang kuwento gamit ang palarawang teksto.
<b>IKA-21 SIGLONG KASANAYAN</b>	Komunikasyon, Pagkamalikhain, at Kritikal/Mapanuring Pag-iisip
<b>DOMEYN SA CREATIVE INDUSTRIES</b>	Performing & Visual Arts Domain
<b>DESKRIPSIYON</b>	Isang kategorya ng <i>Read-A-Thon</i> ang <b>TahiRawan</b> na nagbibigay ng pagkakataon sa mga mag-aaral na maipamalas ang kanilang kasanayan at kakayahan sa pag-unawa at pag-uugnay ng mga larawan upang makabuo ng sariling kuwento nang malikhain.
<b>TEKNIKAL NA KAILANGANIN</b>	
<b>A. KAGAMITAN AT IBA PANG KASANGKAPAN</b>	<p><b>Dadalhin ng mga Kalahok:</b></p> <p><b>Galing sa Tagapamahala:</b></p> <ul style="list-style-type: none"> <li>• Kaugnay na mga suplay at materyal para sa pagtatanghal</li> <li>• 2 sets ng limang (5) Komik Istrip (1 gagamitin sa pagganap, 1 gagamitin sa paghahanda)</li> <li>• Orasan at mga <i>flaglet</i></li> <li>• Mga opisyal na papel para sa palabunutan</li> <li>• <i>Wireless</i> na mikropono na may stand</li> <li>• <i>sound system</i></li> <li>• mga sertipiko</li> <li>• mga lapis</li> <li>• mga <i>ballpen</i></li> <li>• mga <i>folder</i></li> </ul>

	<ul style="list-style-type: none"> <li>• <i>bond paper</i></li> <li>• <i>holding area</i>, silid ng paghahanda at silid-paligsahan</li> <li>• mga karatula/paskil (<i>holding area</i>, silid ng paghahanda at silid-paligsahan)</li> </ul>								
<p><b>B. LUGAR NA PAGDADAUSAN</b></p>	<p>Maaaring gamitin ang kahit na anong silid-aralan/ entablado basta't panatilihin ang katahimikan ng lugar. Mahalagang magkaroon ng sumusunod na mga silid: paghihintay, paghahanda, pagsasanay at paligsahan tugon sa proseso ng timpalak.</p>								
<p><b>MGA PAMANTAYAN SA PAGTATANGHAL</b></p>	<table border="1"> <thead> <tr> <th data-bbox="662 638 1149 691">Mga Pamantayan</th> <th data-bbox="1149 638 1377 691">Bahagdan</th> </tr> </thead> <tbody> <tr> <td data-bbox="662 691 1149 1350"> <p><b>Kaalaman/Pag-unawa sa Kuwento</b></p> <ul style="list-style-type: none"> <li>• Malikhaing naisasalaysay ang sumusunod:                             <ol style="list-style-type: none"> <li>lohikal na pagkakasunod-sunod ng mahahalagang detalye at pangyayari;</li> <li>elemento ng kuwento; at</li> <li>kaangkupan ng pagsasalaysay sa mga biswal/ imahe/larawan.</li> </ol> </li> </ul> </td> <td data-bbox="1149 691 1377 1350"> <p>50%</p> </td> </tr> <tr> <td data-bbox="662 1350 1149 1878"> <p><b>Paggamit ng Tinig (Tamang Tono, Tatas at Ekspresyon sa Pagsasalaysay)</b></p> <ul style="list-style-type: none"> <li>• Naisasalaysay ang kuwento nang may wastong paggamit ng salita at tamang lakas para sa pandinig ng mga manonood</li> <li>• Naipapamalas ang wastong diin, intonasyon at pagbigkas</li> </ul> </td> <td data-bbox="1149 1350 1377 1878"> <p>30%</p> </td> </tr> <tr> <td data-bbox="662 1878 1149 2027"> <p><b>Pagganap sa Entablado</b></p> <ul style="list-style-type: none"> <li>• Naipakikita ang kumpiyansa at angkop na tindig/pagganap,</li> </ul> </td> <td data-bbox="1149 1878 1377 2027"> <p>20%</p> </td> </tr> </tbody> </table>	Mga Pamantayan	Bahagdan	<p><b>Kaalaman/Pag-unawa sa Kuwento</b></p> <ul style="list-style-type: none"> <li>• Malikhaing naisasalaysay ang sumusunod:                             <ol style="list-style-type: none"> <li>lohikal na pagkakasunod-sunod ng mahahalagang detalye at pangyayari;</li> <li>elemento ng kuwento; at</li> <li>kaangkupan ng pagsasalaysay sa mga biswal/ imahe/larawan.</li> </ol> </li> </ul>	<p>50%</p>	<p><b>Paggamit ng Tinig (Tamang Tono, Tatas at Ekspresyon sa Pagsasalaysay)</b></p> <ul style="list-style-type: none"> <li>• Naisasalaysay ang kuwento nang may wastong paggamit ng salita at tamang lakas para sa pandinig ng mga manonood</li> <li>• Naipapamalas ang wastong diin, intonasyon at pagbigkas</li> </ul>	<p>30%</p>	<p><b>Pagganap sa Entablado</b></p> <ul style="list-style-type: none"> <li>• Naipakikita ang kumpiyansa at angkop na tindig/pagganap,</li> </ul>	<p>20%</p>
Mga Pamantayan	Bahagdan								
<p><b>Kaalaman/Pag-unawa sa Kuwento</b></p> <ul style="list-style-type: none"> <li>• Malikhaing naisasalaysay ang sumusunod:                             <ol style="list-style-type: none"> <li>lohikal na pagkakasunod-sunod ng mahahalagang detalye at pangyayari;</li> <li>elemento ng kuwento; at</li> <li>kaangkupan ng pagsasalaysay sa mga biswal/ imahe/larawan.</li> </ol> </li> </ul>	<p>50%</p>								
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<p><b>Pagganap sa Entablado</b></p> <ul style="list-style-type: none"> <li>• Naipakikita ang kumpiyansa at angkop na tindig/pagganap,</li> </ul>	<p>20%</p>								



	ekspresyon ng mukha at kilos/galaw • Nakapagtatanghal sa itinakdang oras	
	<b>Kabuoan</b>	<b>100%</b>

**I. MGA GABAY NA TUNTUNIN AT MEKANIKS**

- A. Isang paligsahan ang **TahiRawan** sa lahat ng mag-aaral sa Ikaanim na Baitang na opisyal na nakapagpatala sa publiko o pribadong paaralan. Dapat magparchistro ang bawat rehiyon ng isang (1) mag-aaral at isang (1) tagapagsanay.
- B. Ang pagbunot ng mga kalahok para sa kanilang bilang ng pagkakakilanlan ay gagawin sa unang silid (holding area) bago magsimula ang pagganap. Awtomatikong diskuwalipikado sa timpalak ang kalahok na mahuhuli o darating habang nagsisimula na ang pagganap.
- C. Ang unang kalahok ay mamamalagi sa kasunod na silid ng paghahanda (*preparation area*) sa loob ng labinlimang (15) minuto upang pumili ng limang (5) larawan mula sa sampung larawan na ipagkakaloob ng National Technical Working Group (NTWG). Maaaring gumamit ng panulat at papel upang makabuo ng kuwento mula sa napiling larawan.
- D. Pagkatapos ng labinlimang (15) minuto, papasok ang kalahok sa silid-sanayan (*practice area*) upang magsanay sa loob ng sampung (10) minuto. Ibibigay ng kalahok ang panulat at papel sa National Technical Working Group (NTWG) na ginamit sa pagsasanay bago pumasok sa silid-paligsahan.
- E. Sa silid-paligsahan (*contest area*), isasalaysay ang nabuong kuwento na hindi lalagpas ng limang (5) minuto.
- F. Magtataas ang NTWG ng *flaglet* na kulay berde bilang hudyat ng simula ng itinakdang oras ng pagganap; dilaw na *flaglet* para sa natitirang tatlung (30) segundo; at pulang *flaglet* kung tapos na ang inilaang oras ng pagtatanghal. Ang bawat isang (1) segundong lalabis sa pagganap ay katumbas ng isang (1) puntos na kabawasan sa kabuoang marka.
- G. Hindi na kailangang gumamit ng mikropono ang mga kalahok habang idinadaos ang timpalak upang mabigyang diin ang kanilang tono at bigkas.
- H. Ang paggamit ng *cellphone* o anomang gadyet at/o pagdadala ng sanggunian/babasahin, sipi ng kuwento, kasuotan, props,

kagamitang pangmusika / *accompaniment* ay hindi pinahihintulutan sa loob ng silid-paligsahan.

1. Puting *t-shirt* (walang pagkakakilanlan ng paaralan/sangay/rehiyon) at maong na pantalon ang suot ng mga kalahok.

DRAFT

**PANUKULANG TIMPALAK SA NFOT 2025**

<b>SAKLAW NA KOMPONENT</b>	<b>READ-A-THON FILIPINO</b>
<b>YUGTONG KINABIBILANGAN</b>	Ikatlong Yugto- Ikasampung Baitang
<b>PAMAGAT NG TIMPALAK</b>	<b>BidyoKasiya</b>
<b>BILANG NG KALAHOK</b>	Isang (1) Mag-aaral at Isang (1) Tagapagsanay
<b>LAANG ORAS</b>	4 na oras: isang (1) oras sa pagsusuri ng saliksik at pagbuo ng iskrip at tatlong (3) oras sa pagbuo ng video at iba pang teknikal na kailanganin
<b>PAMANTAYAN SA PAGGANAP</b>	Nakabubuo ng sariling photo/video documentary na nagmumungkahi ng solusyon sa kasalukuyang suliraning panlipunan. Sa pamamagitan nito naipamamalas ng mag-aaral ang kakayahang komunikatibo, mapanuring pag-iisip, pag-unawa at pagpapahalagang pampanitikan gamit ang teknolohiya at iba't ibang uri ng teksto tungo sa pagkakaroon ng kamalayang global.
<b>IKA-21 SIGLONG KASANAYAN</b>	Komunikasyon, Pagkamalikhain, at Kritikal/Mapanuring Pag-iisip
<b>DOMEYN SA CREATIVE INDUSTRIES</b>	Performing, Audio-Visual and Digital Domain
<b>DESKRIPSIYON</b>	Isang kategorya ng <i>Read-A-Thon</i> ang <b>BidyoKasiya</b> na tinataya ang kritikal na pag-unawa ng mga mag-aaral sa mga isyung panlipunan mula sa binasang tekstong impormatibo. Mula sa binasa, bubuo ng isang adbokasiya ang mga kalahok tungkol sa mahalagang kaisipan o mensahe na nakapaloob dito. Ang adbokasiya ay isasagawa sa pamamagitan ng <i>short video</i> gaya ng <i>reels</i> na nakikita sa iba't ibang platform ng <i>social media</i> . Layunin ng timpalak na ito na ipamalas ang gamit ng wikang Filipino sa mundo ng Social Media na behikulo sa pagpapalaganap ng pagpapahalagang panlipunan.
<b>TEKNIKAL NA KAILANGANIN</b>	

<p><b>A. KAGAMITAN AT IBA PANG KASANGKAPAN</b></p>	<p><b>Dadalhin ng mga kalahok:</b> Mobile Phone, Mobile Phone Tripod, Wireless Lapel, Flash drive , Power bank at cord na akma sa laptop para sa paglipat ng file.</p> <p>Technical Specification ng Mobile Phone</p> <ul style="list-style-type: none"> <li>✓ 8 gb ram</li> <li>✓ 128 storage</li> <li>✓ 8-12 core processor</li> <li>✓ 1080p-4k camera resolution</li> <li>✓ capable to install video editing applications like Capcut (free) and Adobe Premier Rush</li> <li>✓ Adobe license from DepEd</li> </ul> <p><b>Galing sa Tagapamahala:</b></p> <ul style="list-style-type: none"> <li>• Kaugnay na mga suplay at materyal para sa pagtatanghal</li> <li>• Kaugnay na artikulo, batas, balita, at iba pang teksto</li> <li>• orasan at flaglets</li> <li>• Mga opisyal na papel sa pagtatala ng marka</li> <li>• <i>Wireless</i> na mikropono na may <i>stand</i></li> <li>• <i>Sound system</i></li> <li>• mga sertipiko</li> <li>• mga lapis</li> <li>• mga <i>ballpen</i></li> <li>• mga <i>folder</i></li> <li>• mga larawan o kagamitang nakatuon sa tema at layunin</li> <li>• <i>bond paper</i></li> <li>• <i>holding area</i>, silid ng paghahanda at silid-paligsahan</li> </ul>					
<p><b>B. LUGAR NA PAGDADAUSAN</b></p>	<p>1. Silid kung saan bubuoin ang storyboard at/ o konsepto ng BIDYOKASIYA. Mahalagang komportable ang mga mag-aaral na makapag-isip at hindi siksikan ang silid.</p> <p>2. Gymnasium o isang maluwang na lugar kung saan nila gagawin ang BIDYOKASIYA.</p>					
<p><b>MGA PAMANTAYAN SA PAGTATANGHAL</b></p>	<table border="1"> <thead> <tr> <th data-bbox="603 1843 1129 1889">Mga Pamantayan</th> <th data-bbox="1129 1843 1375 1889">Bahagdan</th> </tr> </thead> <tbody> <tr> <td data-bbox="603 1889 1129 2031"> <p><b>Nilalaman</b></p> <ul style="list-style-type: none"> <li>▪ Natutukoy ang angkop na adbokasiya tungkol sa mahalagang kaisipan o</li> </ul> </td> <td data-bbox="1129 1889 1375 2031"> <p>40%</p> </td> </tr> </tbody> </table>	Mga Pamantayan	Bahagdan	<p><b>Nilalaman</b></p> <ul style="list-style-type: none"> <li>▪ Natutukoy ang angkop na adbokasiya tungkol sa mahalagang kaisipan o</li> </ul>	<p>40%</p>	
Mga Pamantayan	Bahagdan					
<p><b>Nilalaman</b></p> <ul style="list-style-type: none"> <li>▪ Natutukoy ang angkop na adbokasiya tungkol sa mahalagang kaisipan o</li> </ul>	<p>40%</p>					

	<p>mensaheng nakapaloob sa binasa</p> <ul style="list-style-type: none"> <li>▪ Holistiko ang pagkakabuo ng bidyo</li> <li>▪ Malinaw ang ugnayan ng mga konsepto at kaisipan</li> <li>▪ Kaangkupan ng mga salitang ginamit</li> </ul>	
	<p><b>Kalidad/ Presentasyon</b></p> <ul style="list-style-type: none"> <li>• Malikhain ang pagkakabuo</li> <li>• Natatangi ang teknik na ginamit</li> <li>• Naipakita ang lalim ng kahulugan sa paraang magaan</li> </ul>	30%
	<p><b>Hikayat/ Dating sa madla</b></p> <ul style="list-style-type: none"> <li>▪ Nakapanghihikayat ang bidyo sa madla</li> <li>• Kapana-panabik</li> </ul>	20%
	<p><b>Nakasunod sa Takdang Oras</b></p> <ul style="list-style-type: none"> <li>▪ Naipasa ang bidyo sa naitakdang oras</li> <li>▪ Nakasunod sa isang (1) minutong bidyo</li> </ul>	10%
	<b>Kabuoan</b>	<b>100%</b>

**I. MGA GABAY NA TUNTUNIN AT MEKANIKS**

A. Isang timpalak ang **BIDYOKASIYA** sa lahat ng mag-aaral mula ikasampung (10) Baitang sa pampubliko o pamprivadong paaralan. Dapat magparehistro ang bawat rehiyon ng isang (1) mag-aaral at isang (1) tagapagsanay.

B. Isang araw bago ang timpalak iinspeksyunin ng National Technical Working Group (NTWG) ang mga mobile phone kung ang mga ito ay sumunod sa teknikal na kailanganin ng timpalak. Tiyaking *fully charge* ang mga *mobile phone* bago ibigay ang mga ito sa NTWG. Pagkatapos ng inspeksyon, patayin ang mga *mobile phone* para maka-*save* ng *battery*. Lalagyan ng bilang ng kalahok bilang tanda ang mga *mobile phone* at ibibigay lamang sa oras ng timpalak.

C. Bubuoin ng kalahok ang **BIDYOKASIYA** sa loob ng apat (4) na oras.

D. Ilalaan ang unang isang (1) oras sa itinakdang silid upang basahin at suriin ang tekstong impormatibo at tukuyin ang adbokasiyang maaaring makuha mula sa kaisipan o mensaheng nakapaloob dito. Ang NTWG ang titiyak sa kaangkupan ng teksto sa antas ng mga kalahok. Pagkatapos matukoy ang adbokasiya, susulat ang kalahok ng balangkas ng konsepto, iskrip o story board sa bubuoing bidyo.

Gagamitin ang panulat at papel na ibibigay ng National Technical Working Group (NTWG).

E. Ang natitirang tatlong (3) oras ay ilalaan sa pag-shoot at editing na gaganapin sa isang maluwang na silid-paligsahan/ espasyo o gymnasium. Tiyakin na malayang makagagalaw ang mga kalahok upang mag-shoot ng kanilang bubuoing *BIDYOKASIYA* at sila ay babantayan ng NTWG. Mahigpit na ipinagbabawal na pumunta o makipag-usap ang mga kalahok sa kani-kanilang mga tagapagsanay. Lahat din ng tagapagsanay ay hindi na pinahihintulutan na makalapit sa kanilang mga mag-aaral.

F. Itataas ng NTWG ang berdeng *flaglet* tanda ng pagsisimula ng kanilang pagsho-shoot. Malayang magagamit ng mga kalahok ang tatlong (3) oras sa pagkuha ng larawan at video, pag-shoot at pag-edit. Itataas ang kahel na *flaglet* biglang hudyat sa nalalabing tatlumpung (30) minuto. Ang video na gagawin ay hindi lalagpas ng isang (1) minuto. Sa huling sampung minuto, itataas ng NTWG ang pulang *flaglet* hudyat ng pagsasapinal at pag-save ng bidyo. Mahigpit na ipinapaalala na ang pagsi-save ng *file* ay bahagi ng kabuoang oras. Ibabawas sa probisyon sa pamantayan na: *Nakasunod sa Takdang Oras* sa mga minutong huli sa pagpasa.

Labis na Oras sa Pagpasa	Kabawasan
1-10 segundo	1 puntos
11-20 segundo	2 puntos
21-30 segundo	3 puntos
31-40 segundo	4 puntos
41-pataas	5 puntos

G. Sa hudyat ng NTWG, sabay-sabay na ipapasa ang lahat ng *mobile phone*. Iilipat ng NTWG sa itinakdang laptop ang lahat ng nabuong bidyo.

H. Sa itinakdang oras, ipalalabas ang lahat ng nabuong bidyo sa isang silid-paligsahan ayon sa pagkakasunod-sunod. Bibigyan ito ng kapasinyahan ayon sa pamantayan.

I. Dapat tandaan na lahat ng gagamiting kagamitan ay pasok sa *technical specification* na itinakda ng Kagawaran. Ang paggamit ng mga *applications* na may *ready-made templates* ay mahigpit na ipinagbabawal at maaaring maging dahilan ng diskwalipikasyon ng kalahok.

J. Puting *t-shirt* (walang pagkakakilanlan ng paaralan/sangay/rehiyon) at maong na pantalon ang suot ng mga kalahok.

K. Ang mga BIDYOKASIYA na lalampas sa itinakdang isang (1) minuto ay ibabawas sa probisyon sa pamantayan na: *Nakasunod sa Takdang Oras*:

Labis na Oras	Kabawasan
1-3 segundo	1 puntos
4-20 segundo	2 puntos
21-40 segundo	3 puntos
41-60 segundo	4 puntos
61-pataas	5 puntos

J. Ang desisyon ng hurado ay pinal at hindi mapasusubalian.

**Binuo at pinagtibay ng sumusunod:**

**JOSELITO D. DAGUISON**  
EPS, REGION I

**ELAINE F. PERFECIO**  
EPS, REGION VII

**ROSEMARIE A. YANGKIN**  
EPS, REGION CAR

**DANDY G. ACUIN**  
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**EARVIN H. SAKILAYAN**  
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SVEPS, BLD-TLD



# 2025 NATIONAL FESTIVAL OF TALENTS



## Implementing Guidelines on Sining Tanghalan

The categories, components, number of learner-participants and teacher-coaches, and time allotment for Sining Tanghalan are provided as follows:

Category	Component	No. of Learner-Participant	No. of Teacher-Coach	Time Allotment
<b>Elementary</b>				
Katutubong Sayaw	Dance	8	2	5 Hours (Half Day)
Pintahusay	Visual Arts	1	1	8 Hours (Whole Day)
<b>Secondary</b>				
Direk Ko, Ganap Mo	Theater	2	1	8 Hours (Whole Day)
Bayle Sa Kalye at Eksibisyon	Dance	16	2	8 Hours (Whole Day)
Sineliksik	Media Arts	3	1	12 Hours (1.5 Days)
Likhawitan	Music	2	1	8 Hours (Whole Day)
<b>Total</b>		<b>32</b>	<b>8</b>	





# SINING TANGHALAN

(A Celebration of Talents and Skills Through Performances and Showcases in Various Art Disciplines)



<b>COMPONENT AREA</b>	<b>DANCE</b>
<b>KEY STAGE</b>	Key Stages Three (3) and Four (4)
<b>EVENT TITLE</b>	<b>BAYLE SA KALYE AT EKSIBISYON</b>
<b>NO. OF PARTICIPANT/S</b>	16 learners + 2 teacher-coaches
<b>TIME ALLOTMENT</b>	A. BAYLE SA KALYE = Grand dance parade B. BAYLE EKSIBISYON = Five (5) minutes performance with 1-minute entrance and 1-minute exit
<b>PERFORMANCE STANDARD</b>	<p><b>SPA 7- FOLK DANCE &amp; BALLET STRAND</b> <i>Performance Standards</i></p> <ul style="list-style-type: none"> <li>• exhibits skills in the different dance forms/genres.</li> <li>• performs basic dance movement combinations (<i>locomotor and non-locomotor</i>) in relation to space.</li> <li>• creates basic movement combinations using the elements of dance in accordance with the movement framework of Rudolph Laban</li> <li>• creates movement combinations inspired by the local cultural experiences and/or a regional dance.</li> </ul> <p><b>SPA 8 - FOLK DANCE STRAND</b></p> <ul style="list-style-type: none"> <li>• performs skillfully selected local/regional/national dances from Luzon, Visayas, and Mindanao, based on dance literature.</li> <li>• showcases and skillfully performs selected local and national dances.</li> </ul> <p><b>SPA 8 - BALLET STRAND</b></p> <ul style="list-style-type: none"> <li>• performs correctly some ballet steps and movements using the principles of classical ballet.</li> <li>• performs contemporary dance movements using the Cunningham technique.</li> <li>• showcases and skillfully performs selected classical/contemporary dances.</li> </ul> <p><b>SPA 9 - DANCE – FOLK DANCE STRAND</b></p> <ul style="list-style-type: none"> <li>• performs at least three (3) dances from different countries.</li> <li>• executes the different ballroom/ dancesport movements with precision.</li> <li>• interprets at least one (1) Philippine or foreign dance literature.</li> <li>• conducts documentation of selected local dances through videos and other multimedia facilities.</li> </ul> <p><b>SPA 9- DANCE – BALLET STRAND</b></p> <ul style="list-style-type: none"> <li>• performs choreographed ballet movement phrases.</li> <li>• creates dance pieces utilizing the modern dance technique.</li> <li>• creates a collaborative ballet dance composition according to a “thematic concept.”</li> </ul>

	<p><b>SPA 10- DANCE – FOLK DANCE &amp; BALLET STRAND</b></p> <ul style="list-style-type: none"> <li>prepares a design for mounting a dance production.</li> <li>creates a plan for the ballet and folk dance production.</li> <li>organizes appropriate production rehearsal for the dance production.</li> <li>develops an understanding of quality dance production.</li> </ul> <p><b>PE 4-10 (Quarters 3 &amp; 4)</b></p> <ul style="list-style-type: none"> <li>Executes the skills involved in the dance.</li> </ul> <p><b>SHS ARTS &amp; DESIGN (DANCE)</b></p>		
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	<ol style="list-style-type: none"> <li>critical thinking;</li> <li>creativity;</li> <li>collaboration;</li> <li>communication;</li> <li>character education (discipline);</li> <li>citizenship; and</li> <li>cultural literacy</li> </ol>		
<b>CREATIVE INDUSTRIES DOMAIN</b>	<ol style="list-style-type: none"> <li>Performing Arts</li> <li>Traditional Cultural Expressions</li> </ol>		
<b>DESCRIPTION</b>	<p><b>Bayle sa Kalye at Eksibisyon</b> is a DFOT event category of Sining Tanghalan that allows learner-participants to present a fusion of dances inspired by the culture of the region.</p>		
<b>CRITERIA FOR JUDGING</b>	<b>Criteria</b>	<b>Percentage for Dance Parade</b>	<b>Percentage for Dance Showcase</b>
	<b>Choreography</b> (Creativity/ Composition/ Originality/ Style)	35%	20%
	<b>Performance</b> (Skills and Technique, Timing and Coordination, Showmanship and Mastery)	40%	50%
	<b>Production Design</b> (costume/ props) <b>and Music</b>	15%	10%
	<b>Theme/Concept</b>	10%	20%
	<b>Total</b>	<b>100%</b>	<b>100%</b>
<b>MECHANICS</b>			
<p>A. A. The “Bayle” is a dance parade and showcase presenting a fusion of dances inspired by the culture of the region. The concept or theme for performance, costume, and props must be reflective and relevant to their region but not limited to the festivals.</p> <p>B. The “Bayle” shall have two (2) separate categories:</p> <ol style="list-style-type: none"> <li>Grand Dance Parade - It is the choreographed parade routine performed by each group as they enter the festival venue.</li> <li>Dance Exhibition - It is the full presentation of the group’s choreographed dance performance. Music (mp3) for exhibition shall be prepared by each region. This copy shall be submitted during the Solidarity Meeting.</li> </ol> <p>C. Only one (1) entry per school is allowed. The division shall combine the results of the dance parade and dance showcase to determine the division's entry to the regional level.</p> <p>D. Sixteen (16) dancers and 2 teacher-coaches per district shall be allowed.</p>			

- E. The group may use any music of their choice during the dance showcase, but the dance routines should be purely transformational in nature which is characterized by the use of dance steps and movements which could be a fusion of two or more dance forms such as classical ballet, contemporary/modern dance, jazz, hip-hop, folk dance, neo-ethnic, and other genres.
- F. The following are **strictly prohibited**:
- a. tossing of dancers
  - b. lifting of dancers
  - c. use of flammable materials (fireworks/pyrotechnics)
  - d. live animals as part of the performance
  - e. props that do not fit inside a 160L storage box or beyond the following dimensions: L:69cm x W:51.5cm x H:42cm or L:29in x W:22in x H:19.5in.
  - f. provision for pre-set stage
- G. Participants are encouraged to use costumes and props that may represent their culture. (Costume changes/transitions and props that extend/fold/detach/expand but can fit to the prescribed storage dimensions are allowed)



# SINING TANGHALAN

(A Celebration of Talents and Skills Through Performances and Showcases in Various Art Disciplines)



<b>COMPONENT AREA</b>	<b>THEATER</b>											
<b>KEY STAGE</b>	Key Stage Three (3): Grades 7 to 10 Key Stage Four (4): Grades 11 to 12											
<b>EVENT TITLE</b>	<b>Direk Ko, Ganap Mo</b>											
<b>NO. OF PARTICIPANT/S</b>	2 learner-participants either from Key Stage Three (3) or Four (4); 1 teacher-coach											
<b>TIME ALLOTMENT</b>	1 day											
<b>PERFORMANCE STANDARD</b>	<ol style="list-style-type: none"> <li>1. The learner performs creative pieces using body movements and vocal improvisations in the integrated arts process that exhibit understanding of the different elements of artistic expressions and principles of organization.</li> <li>2. The learner performs tasks and activities in the pre-production phase based on the criteria set.</li> </ol>											
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	<ol style="list-style-type: none"> <li>1. critical thinking;</li> <li>2. creativity;</li> <li>3. collaboration;</li> <li>4. communication;</li> <li>5. character education (discipline);</li> <li>6. citizenship; and</li> <li>7. cultural literacy</li> </ol>											
<b>CREATIVE INDUSTRIES DOMAIN</b>	Performing Arts and Creative Services											
<b>DESCRIPTION</b>	The <b>Direk Ko, Ganap Mo</b> is a DFOT event category of Sining Tanghalan relevant to acting showcase that allows learner-participants to follow the direction and instructions given by a theater director in relation to the script and scene provided.											
<b>CRITERIA FOR JUDGING</b>	<table border="1"> <thead> <tr> <th>Criteria</th> <th>Percentage</th> </tr> </thead> <tbody> <tr> <td>Interpretation of the whole script</td> <td>25%</td> </tr> <tr> <td>Acting technique</td> <td>40%</td> </tr> <tr> <td>Delivery (voice, clarity, projection etc.)</td> <td>35%</td> </tr> <tr> <td><b>Total</b></td> <td><b>100%</b></td> </tr> </tbody> </table>		Criteria	Percentage	Interpretation of the whole script	25%	Acting technique	40%	Delivery (voice, clarity, projection etc.)	35%	<b>Total</b>	<b>100%</b>
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Acting technique	40%											
Delivery (voice, clarity, projection etc.)	35%											
<b>Total</b>	<b>100%</b>											
<b>MECHANICS</b>												
<ol style="list-style-type: none"> <li>A. "Direk Ko, Ganap Mo" is an on-the-spot acting competition.</li> <li>B. Each school shall be represented by two (2) learner-participants and one (1) teacher-coach.</li> <li>C. Participants must not be previously declared winners in any international acting competition.</li> <li>D. Participants must not have prior professional acting experience with established theater companies or talent agencies such as, but not limited to,</li> </ol>												

Philippine Educational Theater Association (PETA), Repertory Philippines, Tanghalang Pilipino, ABS-CBN Talent Center, etc.

- E. Participants shall use the copy of the 2024 Sulatanghal winning script.
- F. During the event, theater directors/ event judges shall give instructions to participants as to how they want the script performed.
- G. Performance shall be done in a closed room with only the event judges and organizers. A video camera shall record all proceedings inside the room and transmit the live feed to a TV monitor for viewing in the holding area.
- H. Other participants waiting for their turn to perform shall be contained in a holding room together with other coaches.
- I. Participants must come on time; thus, late participants shall no longer be entertained.



# SINING TANGHALAN

(A Celebration of Talents and Skills Through Performances and Showcases in Various Art Disciplines)



<b>COMPONENT AREA</b>	<b>MUSIC</b>	
<b>KEY STAGE</b>	Key Stage Three (3): Grades 7 to 10; Key Stage Four (4): Grades 11 to 12	
<b>EVENT TITLE</b>	<b>Likhawitan</b>	
<b>NO. OF PARTICIPANT/S</b>	2 learner-participants either from Key Stage Three (3) or Four (4) per region	
<b>TIME ALLOTMENT</b>	4 hours for songwriting (A.M.) 3 to 5 minutes performance per group (P.M.)	
<b>PERFORMANCE STANDARD</b>	The learner creates a musical work using media and technology, performs music in solo and with accompaniment, and demonstrates musical skills in voice and/or instrument-playing.	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	<ol style="list-style-type: none"> <li>1. critical thinking;</li> <li>2. creativity;</li> <li>3. collaboration;</li> <li>4. communication;</li> <li>5. character education (discipline);</li> <li>6. citizenship; and</li> <li>7. cultural literacy</li> </ol>	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Audiovisual Media Performing Arts Creative Services	
<b>DESCRIPTION</b>	<b>Likhawitan</b> is a DFOT event category of Sining Tanghalan that allows learner-participants to showcase their talents in an on-the-spot event on songwriting, singing, and playing musical instruments.	
<b>CRITERIA FOR JUDGING</b>	<b>Criteria</b>	<b>Percentage</b>
	<b>Song Writing</b>	
	Lyrics (Relevance to the theme)	25%
	Music (Arrangement and melody)	25%
	Originality (Authenticity of the piece)	15%
	<b>Performance</b>	
	Vocal quality	15%
	Accompaniment	15%
	Showmanship (Stage presence interpretation)	5%
	<b>Total</b>	100%

## MECHANICS

- A. There shall be one (1) entry per school composed of two (2) learner-participants from either Key Stage Three (3) and/or Four (4) and accompanied by 1 coach.
- B. Participants shall showcase their musical skills including composition writing, singing, and playing musical accompaniment.
- C. Participants should have not previously joined any professional group or performed/won in any international songwriting competition.

- D. Participants should have not previously published works in any professional recording company.
- E. Songs can be in English, Filipino or local language. Should the song be written in a local language, an English or Filipino translation of the lyrics shall be provided to the judges.
- F. Song composition may be interpreted in solo or duet with music accompaniment.
- G. The lyrics should be relevant to the given theme and/or depict local culture and heritage.
- H. Participants may choose any type of music genre (ballad, rock, etc.) for the composition.
- I. Each participant shall be given 4 hours to compose the song based on the theme which shall be provided during the event orientation.
- J. A live accompaniment must be played during the performance. Participants shall bring their preferred musical accompaniment like guitar, ukulele, piano/keyboard, rhythm instruments, etc.
- K. The handwritten composition with the lyrics and chords shall be submitted to the event administrator prior the performance for reproduction and judging purposes.
- L. Participants may use a copy of their composition during performance.



# SINING TANGHALAN

(A Celebration of Talents and Skills Through Performances and Showcases  
in Various Art Disciplines)\*



<b>COMPONENT AREA</b>	<b>MEDIA ARTS</b>
<b>KEY STAGE</b>	Key Stage Three (3): Grades 7 to 10; Key Stage Four (4): Grades 11 to 12
<b>EVENT TITLE</b>	<b>Sineliksik</b>
<b>NO. OF PARTICIPANT/S</b>	3 learner-participants either from Key Stage Three (3) or Four (4) per region; and 1 teacher-coach
<b>TIME ALLOTMENT</b>	<ul style="list-style-type: none"><li>• Four (4) hours for shooting</li><li>• Four (4) hours for editing</li><li>• Showcase (the next day)</li></ul>
<b>PERFORMANCE STANDARD</b>	<p>The learner:</p> <p><b>MAPEH Grade 7</b> produces creative works about contemporary and emerging popular music and arts of the Philippines and selected Southeast Asian countries using relevant concepts, processes, techniques, and/or practices</p> <p><b>MAPEH Grade 8</b> integrates relevant concepts, techniques, processes, and/or practices of emerging and contemporary Asian popular music and arts in the production of one's creative work.</p> <p><b>MAPEH Grade 9</b> produces creative works about emerging popular music and arts of the world and their cultural influences using available technologybased mediums or indigenized materials in relation to Filipino culture and identity.</p> <p><b>MAPEH Grade 10</b> utilizes digital/available technologies in a collaborative creative work</p> <p><b>SPA MEDIA ARTS</b></p> <p><b>SHS ARTS AND DESIGN TRACK</b></p>
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	<ol style="list-style-type: none"><li>1. critical thinking;</li><li>2. creativity;</li><li>3. collaboration;</li><li>4. communication;</li><li>5. character education (discipline);</li><li>6. citizenship; and</li><li>7. cultural literacy</li></ol>
<b>CREATIVE INDUSTRIES DOMAIN</b>	Audiovisual Media Creative Services
<b>DESCRIPTION</b>	<b>Sineliksik</b> is a DFOT event category of Sining Tanghalan that allows learner-participants to produce and showcase a short film.



CRITERIA FOR JUDGING	Criteria	Percentage
	<b>Storyline, narrative flow:</b> overall cohesive storytelling, unified look and feel, clear narrative focus and direction of storyline.	40%
	<b>Cinematic Technique and Creativity:</b> controlled camera work, clear quality of sound, attention to composition and framing. Creativity: originality or uniqueness of take, slant, or topic; freshness of technique or treatment.	25%
	<b>Insight/Relevance to the theme:</b> ability for the whole film to look into and discuss the theme/subject matter. Suitability of the narrative or storytelling to the audience appeal.	25%
	<b>Quality:</b> flawlessness of editing, clarity of sound, readability of text, focus of shots	10%
	<b>Total</b>	<b>100%</b>

### MECHANICS

- A. **Sineliksik** is a short film competition.
- B. Each school will showcase one (1) entry.
- C. Three learner-participants per school are allowed. They may be accompanied by one (1) teacher-coach provided that they should not assist the participants in the development, conceptualization, production, and/or editing of the video.
- D. Participants are required to bring their own laptop/s or computers with video editing software, digital cameras or video cameras with computer cable for uploading, tripod, extension cords and other paraphernalia related to video shooting and editing. Use of drones is not allowed.
- E. Films must:
  - be cut and edited according to the creative direction of the team;
  - use music, live sound, and/or narration; music must be **original or royalty-free**; and
  - only use primary footages taken/captured during the actual conduct of DFOT and music used must be acknowledged accordingly in the end credits.
- F. The films may:
  - incorporate color correction and visual effects; and
  - use b-roll or establish footage taken outside the competition period but these must be taken/produced during the DFOT days and from the designated location/s (e.g. traffic shots, time lapses, sunrise/sunset scenes.)
- G. The finished output must be:
  - 4-5 minutes in duration not including opening/closing credits
  - a maximum of 30 seconds (0.5 minutes) for opening credits
  - a maximum of 60 seconds (1 minute) for closing credits
  - total output duration must not exceed 6 minutes and 30 seconds (390 seconds)
- H. Submitted entries must not include any indication such as name of the school or other identifying marks. Only the film's title may be used to identify the project. Teams are allowed to produce a version with complete titles and

credits for their personal consumption, but this copy should not be submitted to the showcase.

- I. Entries should be saved in a flash drive encoded in MP4, M4A, WMV, AVI or MOV format submitted on the event date before the specified deadline.
- J. Medium of communication should be in Filipino and/or English. However, subtitles may be used ONLY for films in local languages. Videos should be an original work of the learner-participants and shall not infringe any copyrights or any rights of any third party.
- K. Images shown and presented in the film must be taken during the 2025 DFOT. If the output requires pre-existing stock or news footage, these may be used to a maximum of 20% of the film and must:
  - be royalty-free, in the public domain, or under a Creative Commons license for attribution (BY) and non-commercial use (NC);
  - be obtained from a recognized news or information agency (e.g. CNN, GMA, News, etc.); and
  - properly cite artists and works in the closing credits (Artist Title, website/ source).
- L. Films are encouraged to use music or sound elements taken or produced during the 2025 DFOT. Films are also allowed to use non-original music and sounds provided that:
  - The works are available for use royalty-free, in the public domain, or under a Creative Commons license for attribution (BY) and non-commercial use (NC) and these are obtained from recognized royalty-free or Creative Commons sources (e.g. SoundCloud, Jamendo, WikiMedia); and
  - The artists and works are properly cited in the closing credits (Artist, Title, website/ source).
- M. Participants may use to choose any style (e.g. observational, participative, or reflexive) or utilize various tools to deliver content (e.g. narration, on-camera, music, dramatization/s, etc.) but it must be noted that the emphasis of the showcase is on visual storytelling rather than narrative or textual stories.
- N. Participants shall be briefed on the rules and parameters of the showcase. They shall be given access to the same general film location and a space for post-production.
- O. DTWG shall prepare a theme for the draw lots to be used in the actual competition during the orientation.
- P. The official showcase time shall begin and end at a time allotted by the DTWG. All participants shall start from a location designated by the DTWG. Films must be submitted to the marshals at the assigned date and time.
- Q. An additional three (3) actors with written consent (learners/spectators in the location) may be requested to take part in the film.
- R. Roles of Teacher-Coaches:
  - They are responsible for managing the participants, keeping them focused and on-track, maintaining team dynamics, and ensuring completion and adherence to the rules;
  - They may secure and manage production equipment but are not allowed to set up or configure equipment such as cameras, tripods, or editing systems; and
  - They should not interfere, influence, or be involved in the creative and technical development of the film during the shooting and editing.
  - Teacher-coaches are not allowed to edit, do camera or sound work, or similar involvement in the production process.



# SINING TANGHALAN

(A Celebration of Talents and Skills Through Performances and Showcases in Various Art Disciplines)



<b>COMPONENT AREA</b>	<b>DANCE</b>	
<b>KEY STAGE</b>	Key Stage Two (2): Grades 4 to 6	
<b>EVENT TITLE</b>	<b>Katutubong Sayaw</b>	
<b>NO. OF PARTICIPANT/S</b>	8 learner-participants; and 2 teacher-coaches	
<b>TIME ALLOTMENT</b>	Maximum of five (5) minutes <ul style="list-style-type: none"> <li>In dances where the literature does not specify the entrance/ exit, the trainer may arrange one, however both must not exceed sixteen measures.</li> </ul>	
<b>PERFORMANCE STANDARD</b>	<p><b>PE 4 (Q3 &amp; Q4):</b> The learners participate in rhythmic activities and dances promoting community wellness for active and healthy living.</p> <p><b>PE 5-6 (Q3 &amp; Q4):</b> The learner participates and assesses performance in physical activities.</p> <p><b>Music and Arts 4 (Q4):</b> The learner produces a creative work based on performing and visual arts in their province.</p> <p><b>Music and Arts 6 (Q4):</b> The learner integrate their understanding of their Filipino identity informed by history, culture, and nationhood in a creative work using contemporary concepts, processes, practices, and technology in Music and Arts.</p>	
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	<ol style="list-style-type: none"> <li>critical thinking;</li> <li>creativity;</li> <li>collaboration;</li> <li>communication;</li> <li>character education (discipline);</li> <li>citizenship; and</li> <li>cultural literacy</li> </ol>	
<b>CREATIVE INDUSTRIES DOMAIN</b>	Performing Arts, Traditional Cultural Expressions	
<b>DESCRIPTION</b>	<b>Katutubong Sayaw</b> is a DFOT event category of Sining Tanghalan that allows learner-participants to showcase published dances from the rural communities/from the countryside and occupational in nature.	
<b>CRITERIA FOR JUDGING</b>	<b>Criteria</b>	<b>Percentage</b>
	Performance (Showmanship)	40%
	Interpretation of Dance Literature	25%
	Staging (Spacing, Formations, Execution)	25%
	Appropriate Costume and Props	10 %
	<b>Total</b>	<b>100%</b>
<b>MECHANICS</b>		

- A. The objective of this showcase is to promote appreciation and understanding for folk dances of the region. It aims to raise the awareness of the people on culture and the arts through folk dance performances.
- B. Only one (1) entry per district is allowed.
- C. Eight (8) performers and one (2) teacher-coaches shall be allowed per district.
- D. The dance literature is a rural folk dance highlighting occupational activity.
- E. The dance may be from any of the following published Philippine folk dance books:
- Philippine Folk Dances, Volumes 1-6 by Francisca Reyes Aquino
  - Philippine National Dances by Francis Reyes Aquino
  - Visayan Folk Dances, Volumes 1-3 by Libertad Fajardo
  - Pangasinan Folk Dances by Jovita Sison Friese
  - Samar Folk Dances by Juan C. Miel
  - Handumanan by Jose Balcena
  - Philippine Folk Dances and Songs by the Bureau of Public Schools, 1965
  - Sayaw: Dances of the Philippine Islands, Volume 1-9 by the Philippine Folk Dance Society
  - Classic Collection of the Philippine Folk Dances by the Philippine Folk Dance Society Volumes 1-11
  - And other published Philippine Folk Dance books
- F. The dance must be accompanied by canned music prescribed by the book. Live accompaniment is not allowed.
- G. Medley (combination) of different dances is not allowed.
- H. In dances where the literature does not specify or describe the entrance/ exit, the trainer must arrange one, however, both must not exceed 16 measures.
- I. Each group must submit 3 copies of the dance literature in long folder labeled with their contestant number before the start of the event.



# SINING TANGHALAN

(A Showcase of Talents and Skills in Arts Areas and Performances)



<b>COMPONENT AREA</b>	<b>VISUAL ARTS</b>												
<b>KEY STAGE</b>	Key Stage Two (2)												
<b>EVENT TITLE</b>	<b>PINTAHUSAY</b>												
<b>NO. OF PARTICIPANT/S</b>	1 learner-participant and 1 coach												
<b>TIME ALLOTMENT</b>	8 hours												
<b>PERFORMANCE STANDARDS</b>	The learner: <ul style="list-style-type: none"> <li>- produces a creative work based on the performing and visual arts in their province.</li> <li>- draws/paints significant or important historical places.</li> </ul>												
<b>21<sup>ST</sup> CENTURY SKILL/S</b>	<ul style="list-style-type: none"> <li>● Critical Thinking Skills</li> <li>● Creativity and Innovation</li> <li>● Flexibility and Adaptability</li> <li>● Initiative and Self-Direction</li> </ul>												
<b>CREATIVE INDUSTRIES DOMAIN</b>	Visual Arts												
<b>DESCRIPTION</b>	<b>On-the-Spot Painting</b> is a DFOT event category of Sining Tanghalan where learners can display their creative interpretation of a given theme through visual representation using acrylic paint on canvas as medium.												
<b>CRITERIA FOR PRESENTATION (DFOT/RFOT)</b>	<table border="1"> <thead> <tr> <th>Criteria</th> <th>Percentage</th> </tr> </thead> <tbody> <tr> <td><b>Artistic Merit</b> (Elements and Principles of Art)</td> <td>30%</td> </tr> <tr> <td><b>Interpretation of the theme</b> (Relevance)</td> <td>30%</td> </tr> <tr> <td><b>Difficulty</b> (Technique)</td> <td>20%</td> </tr> <tr> <td><b>Overall impression of the art</b> (Artwork on its own as a complete and outstanding work of art)</td> <td>20%</td> </tr> <tr> <td><b>Total</b></td> <td><b>100%</b></td> </tr> </tbody> </table>	Criteria	Percentage	<b>Artistic Merit</b> (Elements and Principles of Art)	30%	<b>Interpretation of the theme</b> (Relevance)	30%	<b>Difficulty</b> (Technique)	20%	<b>Overall impression of the art</b> (Artwork on its own as a complete and outstanding work of art)	20%	<b>Total</b>	<b>100%</b>
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<b>Difficulty</b> (Technique)	20%												
<b>Overall impression of the art</b> (Artwork on its own as a complete and outstanding work of art)	20%												
<b>Total</b>	<b>100%</b>												

## EVENT RULES AND MECHANICS

- A. Pintahusay is an on-the-spot painting event.
- B. One (1) learner-participant per district from Key Stage Two (2) is allowed.
- C. Learner-participants are given 8 hours to finish their output.
- D. Participants may be accompanied by one (1) teacher-coach. However, teacher-coaches are only allowed to assist them during the setting up of materials during the event.
- E. The participants should execute one solid composition or concept (poster concept is not allowed)
- F. Participants must bring their own paintbrushes, sponges, and paint cleaning materials (newspaper, washcloth, etc.), easels and canvas (36x48 inches) while acrylic paint in primary colors (red, blue, yellow) and neutral colors (black and white), will be provided by the DTWG.

- G. Participants are not allowed to bring pictures or images as references to their entries.
- H. The subject of the painting shall be focused on outdoor **SIGNIFICANT OR HISTORICAL PLACES**.
- I. Participants must come on time. However, late participants shall still be accommodated but time shall not be extended.

### RUBRIC FOR ASSESSMENT OF ENTRIES IN PINTAHUSAY

Category	5	4	3	2	1
<b>Artistic Merit</b>	Demonstrates a mastery of skill and a clear understanding and application of specific medium qualities. The output is pleasing and complete	Demonstrates skill and some understanding of specific medium qualities. The output is pleasing and partially complete	Demonstrates partial skill and understanding of specific medium qualities. The output is neat and partially complete	Demonstrates limited skill and understanding of specific medium qualities. The output is fairly neat and partially complete	Demonstrates limited skill and understanding of specific medium qualities. The output is fairly neat and not complete
<b>Interpretation of the Theme</b>	Design shows unique and creative interpretation of the task and ability to think with extreme attention to details.	Design shows clear understanding of task and ability to think with more effort and with attention to details.	Design shows some creativity and adequate interpretation of task and displays some details.	Design shows creativity with limited evidence of original thought	Design shows limited evidence of original thought and the work appears unfinished.
<b>Difficulty</b>	Shows and effectively utilizes knowledge of the elements and principles of design and effectively filled the entire space.	Shows knowledge by combining all elements and principles of design and filled the entire space.	Shows knowledge by combining 3 to 4 elements and filled the entire space.	Shows some elements and principles and filled the entire space.	Shows limited evidence of elements and principles and partly filled the space.
<b>Overall Impression of the Art</b>	Extraordinary organization of art elements, content and execution in the artwork.	The organization of art elements, content and execution are addressed in the artwork.	The organization of art elements, content and execution are partly addressed in the artwork.	The organization of art elements, content and execution with some notable information in the artwork.	The organization of art elements, content and execution has limited information in the artwork



# SINING TANGHALAN

## DFOT TECHNICAL WORKING GROUP



Sheryl S. Villacorta	Sining Tanghalan Focal Person
Tiffany Khristine Fermill Cecillie Estrada	Katutubong Sayaw
Romy de Guzman Francis Mararac	Pintahusay
Hazel Joy De Leon Laila Solis	Direk Ko, Ganap Mo
Roan Jett Fernandez Glenda Corona Eduardo Guieb	Bayle Sa Kalye
Francis Micu Vernon de Vera	Sineliksik
Maribel S. Diolazo George F. Casilang	Likhawitan